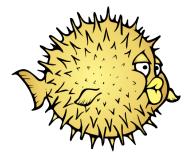
### Embracing the BSD Routing Table



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EuroBSDcon, Belgrade

September 2016

#### Embracing the BSD Routing Table

How many global data structures do you need?



## Agenda

**BSD** Routing Table

**Refined Interface** 

New data structures

Conclusion



## Agenda

**BSD** Routing Table

Refined Interface

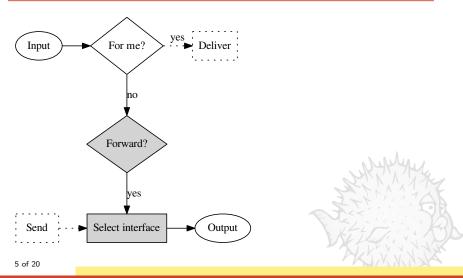
New data structures

Conclusion



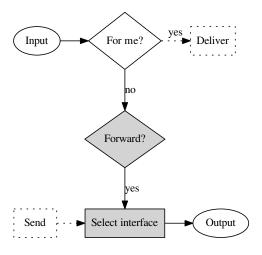
### Forwarding table

sys/net/radix.c



## Forwarding table

 $\mathsf{sys/net/radix.c}$ 



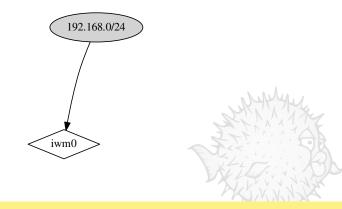


- replace hash-based lookup
- PATRICIA trie
  - $\Box$  radix tree with r = 2



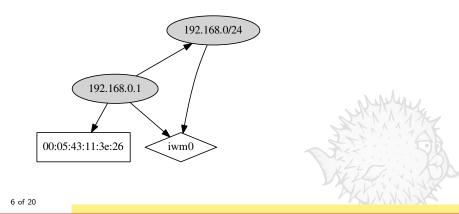
sys/net/if\_ethersubr.c

RTF\_CLONING: For each connected route



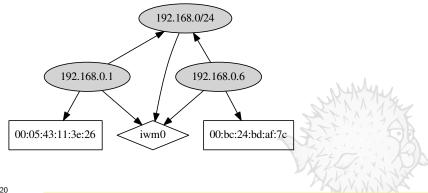
sys/net/if\_ethersubr.c

RTF\_CLONING: For each connected route



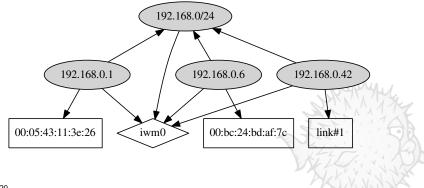
sys/net/if\_ethersubr.c

RTF\_CLONING: For each connected route RTF\_CLONED: For every host in the subnet



sys/net/if\_ethersubr.c

RTF\_CLONING: For each connected route RTF\_CLONED: For every host in the subnet



### Message oriented IPC

sys/net/rtsock.c

#### Routing messages

- RTM\_ADD
- RTM\_DELETE
- RTM\_CHANGE
- RTM\_GET

RTM\_NEWADDR
RTM\_DELADDR
RTM\_IFINFO

...

#### Native speakers

route(8), dhclient(8), bgpd(8), dvmrpd(8), eigrpd(8), ldpd(8), ospfd(8), ospfd(8), ripd(8), snmpd(8), ...

## Agenda

**BSD** Routing Table

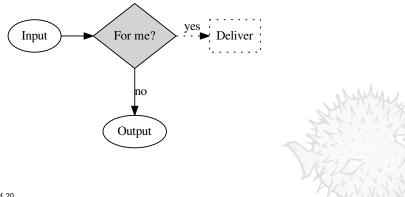
#### **Refined Interface**

New data structures

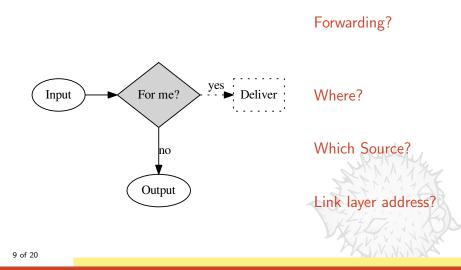
Conclusion



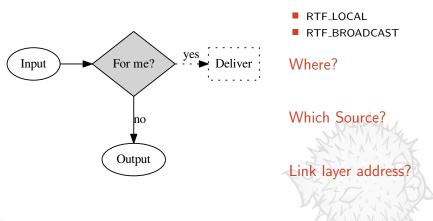
sys/netinet/ip\_input.c



 $\mathsf{sys}/\mathsf{netinet}/\mathsf{ip}_{-}\mathsf{input.c}$ 

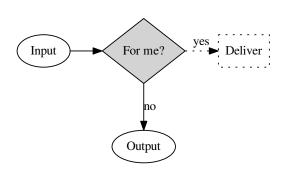


 $\mathsf{sys}/\mathsf{netinet}/\mathsf{ip}_{-}\mathsf{input.c}$ 



Forwarding?

 $\mathsf{sys}/\mathsf{netinet}/\mathsf{ip}_{-}\mathsf{input.c}$ 



#### Forwarding?

- RTF\_LOCAL
- RTF\_BROADCAST

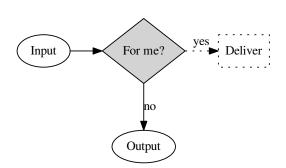
#### Where?

rt\_ifidx

Which Source?

Link layer address?

 $\mathsf{sys}/\mathsf{netinet}/\mathsf{ip}_{-}\mathsf{input.c}$ 



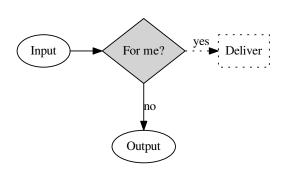
#### Forwarding?

- RTF\_LOCAL
- RTF\_BROADCAST

#### Where?

- rt\_ifidx
- Which Source?
  - rt₋ifa
- Link layer address?

 $\mathsf{sys}/\mathsf{netinet}/\mathsf{ip}_{-}\mathsf{input.c}$ 



#### Forwarding?

- RTF\_LOCAL
- RTF\_BROADCAST

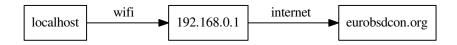
#### Where?

- rt\_ifidx
- Which Source?
  - rt₋ifa
- Link layer address?

rt\_gateway

#### Gateway route

sys/net/route.c

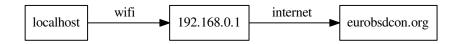




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#### Gateway route

sys/net/route.c



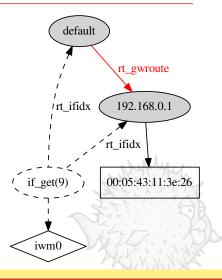
\$ netstat -rnf inet

Routing tables

Internet:

Destination	Gateway	Flags	Refs	Use	Mtu	Prio	Iface
default	192.168.0.1	UGS	20	420	N.	8	iwm0
192.168.0/24	192.168.0.6	UC	2	10	24	4	iwm0
192.168.0.1	00:05:43:11:3e:26	UHLch	1	241	CE	4	iwm0
192.168.0.6	00:bc:24:bd:af:7c	UHL1	1	4		4	iwm0

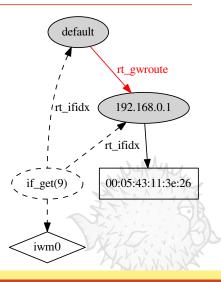
 $sys/net/if\_ethersubr.c$ 



 $sys/net/if\_ethersubr.c$ 

#### Single shared cache

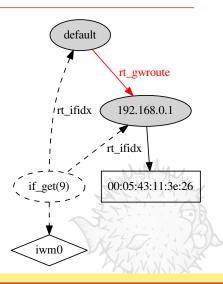
Proxy reference count



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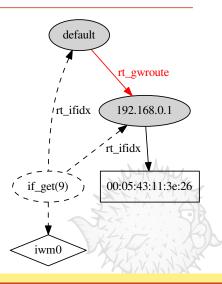
 $sys/net/if\_ethersubr.c$ 

- Proxy reference count
- Immutable pointer



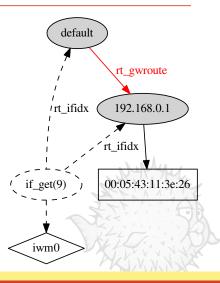
 $sys/net/if\_ethersubr.c$ 

- Proxy reference count
- Immutable pointer
- Flag it RTF\_CACHED



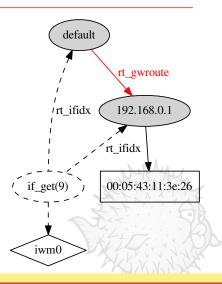
 $sys/net/if\_ethersubr.c$ 

- Proxy reference count
- Immutable pointer
- Flag it RTF\_CACHED
- Checks during insertion
  - No second route lookup

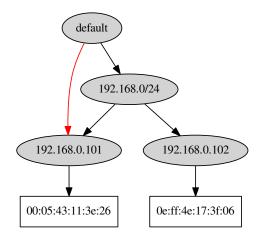


 $sys/net/if\_ethersubr.c$ 

- Proxy reference count
- Immutable pointer
- Flag it RTF\_CACHED
- Checks during insertion
   No second route lookup
- No atomic operations

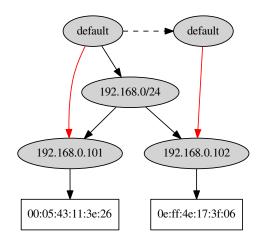


sys/net/radix\_mpath.c



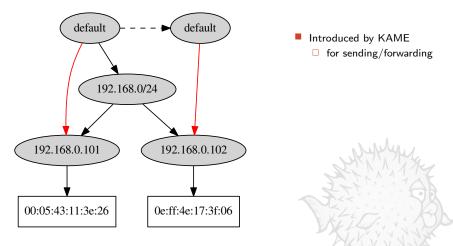


sys/net/radix\_mpath.c



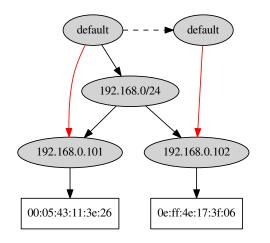
A CONTRACTOR

 $\mathsf{sys/net/radix\_mpath.c}$ 



12 of 20

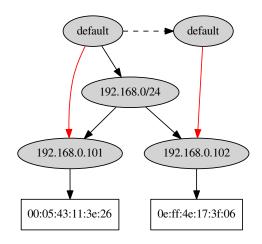
 $\mathsf{sys/net/radix\_mpath.c}$ 



- Introduced by KAME
   for sending/forwarding
- Identical keys in the tree
  - different priority, or
  - different gateway



 $\mathsf{sys/net/radix\_mpath.c}$ 



- Introduced by KAME
   for sending/forwarding
- Identical keys in the tree
  - different priority, or
  - different gateway
- Extended to
  - Connected routes
  - ARP proxy entries
  - (Multicast groups)

## Agenda

**BSD** Routing Table

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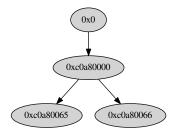
#### Why? sys/net/radix\_mpath.c

```
/*
 * Stolen from radix.c rn_addroute().
 * This is nasty code with a certain amount of magic and dragons.
[...]
 */
```



## Everything is multipath

sys/net/rtable.c

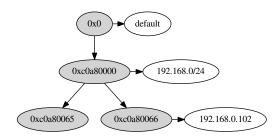




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### Everything is multipath

sys/net/rtable.c

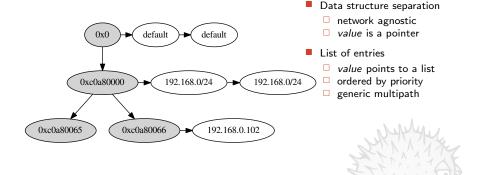


- Data structure separation
  - network agnostic
  - value is a pointer



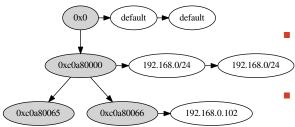
### Everything is multipath

sys/net/rtable.c



### Everything is multipath

 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

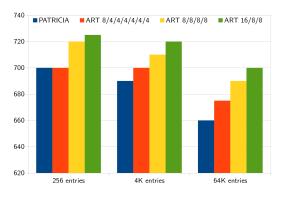


- Data structure separation
  - network agnostic
  - value is a pointer
  - List of entries
    - value points to a list
    - ordered by priority
    - generic multipath
- MP ready
  - different lifetimes
  - separated refcount
  - no backpointer

 $\mathsf{sys}/\mathsf{net}/\mathsf{art.c}$ 

# Number of packets received

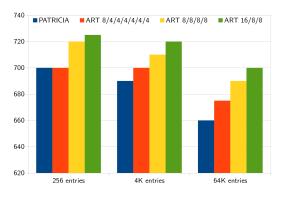
while sending 800Kpps





sys/net/art.c

#### Number of packets received while sending 800Kpps



# Shared code & knowledge

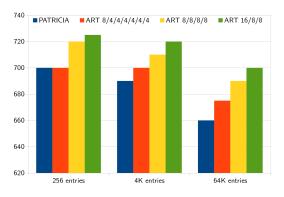
Beautiful free software story

Algorithm from Donald Knuth
 patent free



sys/net/art.c

#### Number of packets received while sending 800Kpps



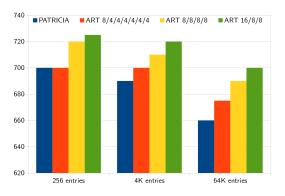
#### Shared code & knowledge Beautiful free software story

Algorithm from Donald Knuth
 patent free

- C version by Yoichi Hariguchi
  - documented in a paper
  - variable stride length
  - BSD licensed

sys/net/art.c

#### Number of packets received while sending 800Kpps

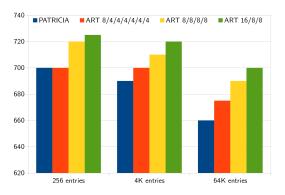


#### Shared code & knowledge Beautiful free software story

- Algorithm from Donald Knuth
   patent free
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- Integrated by Martin Pieuchot

sys/net/art.c

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- C version by Yoichi Hariguchi
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  - variable stride length
  - BSD licensed
- Integrated by Martin Pieuchot
- Lock free lookup by Jonathan Matthew & David Gwynne

# Agenda

**BSD** Routing Table

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 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

• Routing table as **single** gobal data structure



 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

Routing table as single gobal data structure

□ Used for *forwarding*, *sending* and *receiving* 



 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

#### Routing table as single gobal data structure

- □ Used for *forwarding*, *sending* and *receiving*
- Consulted once per packet



 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

#### Routing table as single gobal data structure

- □ Used for *forwarding*, *sending* and *receiving*
- Consulted once per packet
- Lock free lookup



- Routing table as single gobal data structure
  - □ Used for *forwarding*, *sending* and *receiving*
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  - Lock free lookup
- No secondary lookup for *link layer address* translation



- Routing table as single gobal data structure
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- Generic, multi-use *multipath* implementation

 $\mathsf{sys}/\mathsf{net}/\mathsf{rtable.c}$ 

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  - Used for forwarding, sending and receiving
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  - Lock free lookup
- No secondary lookup for *link layer address* translation
- No atomic primitive to get the gateway link layer address
- Generic, multi-use *multipath* implementation
- Faster route lookup via ART
- Interface didn't change

### Questions?

#### Slides on http://www.openbsd.org/papers/

More stories on http://www.grenadille.net



# Coming soon!

sys/net/pf.c

