

# SMI

## STRUCTURE OF MANAGEMENT INFORMATION

RFC 1155: SMIV1

RFC 1212: CONCISE MIB DEFINITIONS

RFC 2578: SMIV2

RFC 2579: TEXTUAL CONVENTIONS

MAKES THE DEFINITION OF (NEW) MIBs EASIER

## SMI

MANAGEMENT INFORMATION WITHIN MANAGED SYSTEMS  
MUST BE REPRESENTED AS:

- SCALARS
- TABLES

(= TWO DIMENSIONAL ARRAYS OF SCALARS)

THE SNMP PROTOCOL CAN ONLY EXCHANGE  
(A LIST OF) SCALARS

DEFINED IN TERMS OF ASN.1 CONSTRUCTS

# SMI: DATA TYPES FOR SCALARS

## SMIv1

## SMIv2

### *SIMPLE TYPES:*

INTEGER  
 OCTET STRING  
 OBJECT IDENTIFIER

INTEGER  
 OCTET STRING  
 OBJECT IDENTIFIER

-

Integer32

### *APPLICATION-WIDE TYPES:*

-  
 Gauge  
 Counter  
 -  
 TimeTicks  
 IpAddress  
 Opaque  
 NetworkAddress

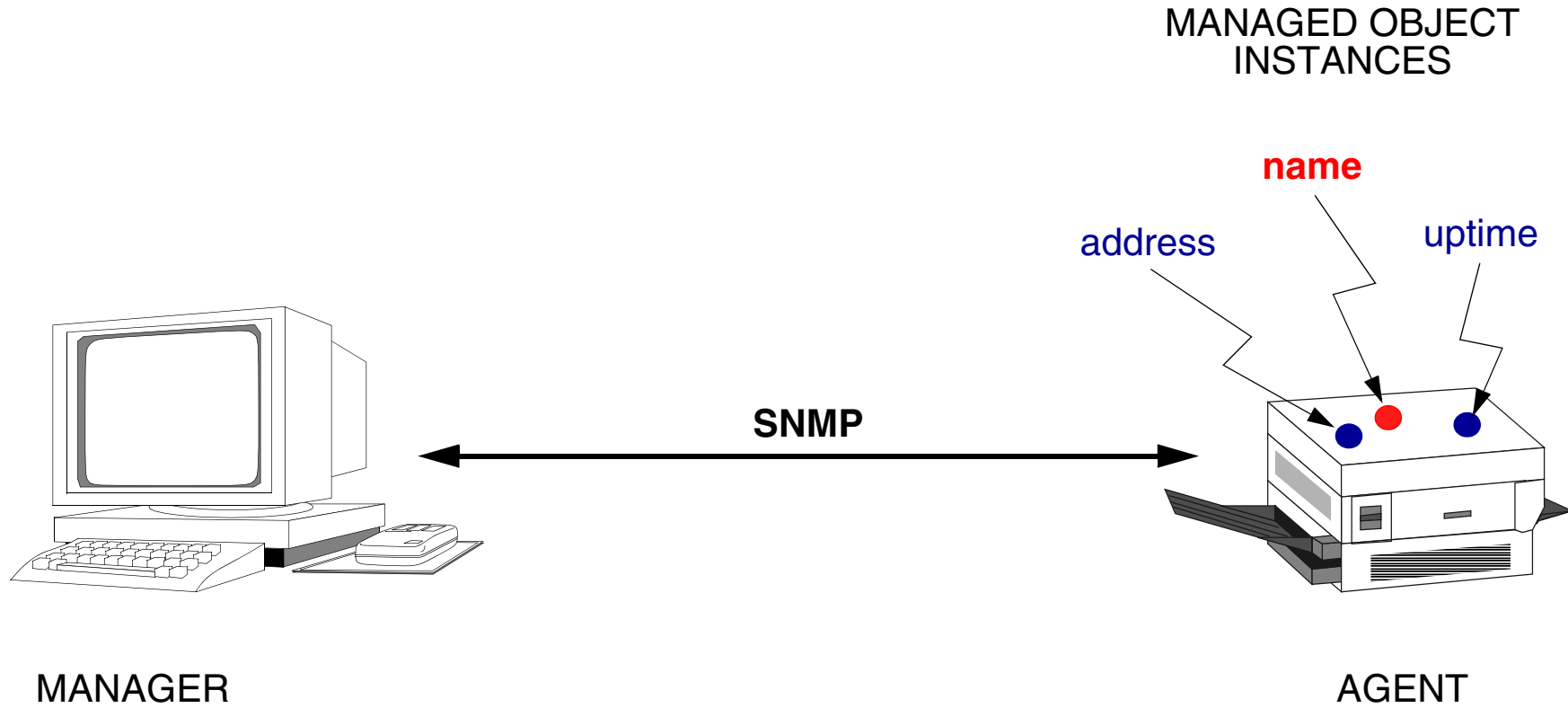
Unsigned32  
 Gauge32  
 Counter32  
 Counter64  
 TimeTicks  
 IpAddress  
 Opaque  
 -

### *PSEUDO TYPES:*

-

BITS

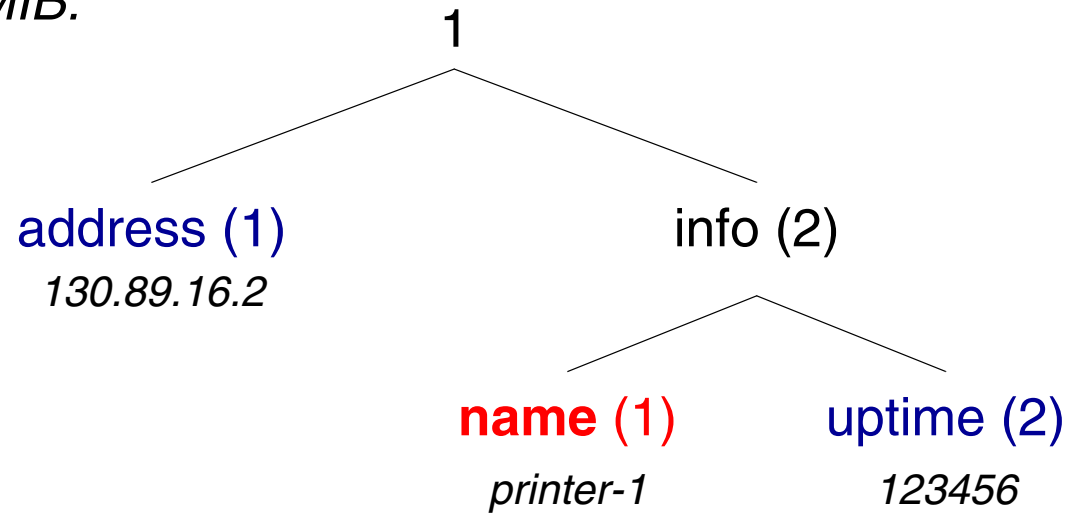
# EXAMPLE OF SCALAR OBJECTS



# OBJECT NAMING

## INTRODUCE NAMING TREE

*NEW-MIB:*



THE LEAVES OF THE TREE REPRESENT THE MANAGED OBJECTS

NODES ARE INTRODUCED FOR NAMING PURPOSES

## OBJECT NAMING

- address

Object ID = 1.1

Object Instance = 1.1.0

Value of Instance = *130.89.16.2*

- info

Object ID = 1.2

- name

Object ID = 1.2.1

Object Instance = 1.2.1.0

Value of Instance = *printer-1*

- uptime

Object ID = 1.2.2

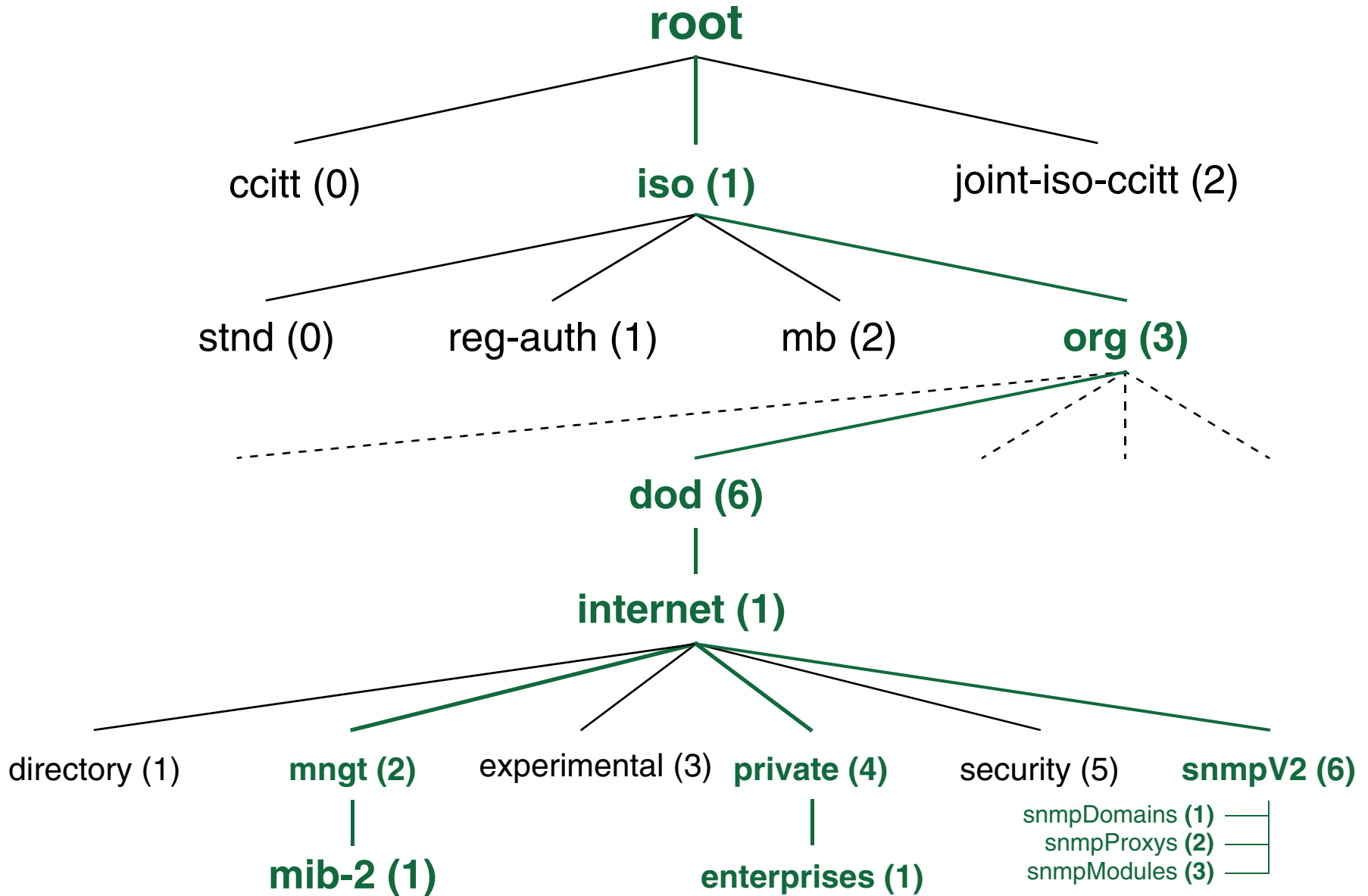
Object Instance = 1.2.2.0

Value of Instance = *123456*

### *ALTERNATIVE:*

Object ID = NEW-MIB info uptime

# OBJECT NAMING: MIBs



# OBJECT TYPE DEFINITION

*OBJECT-TYPE:*

**SYNTAX**

INTEGER  
OCTET STRING  
OBJECT IDENTIFIER  
BITS  
IpAddress  
Integer32  
Counter32  
Counter64  
Gauge32  
TimeTicks  
Opaque  
New Type

**MAX-ACCESS**

read-only  
read-write  
read-create  
accessible-for-notify  
not-accessible

**STATUS**

current  
deprecated  
obsolete

**DESCRIPTION**

""



## OBJECT TYPE DEFINITION - EXAMPLE

-- Definition of address

address **OBJECT-TYPE**

**SYNTAX** IpAddress

**MAX-ACCESS** read-write

**STATUS** current

**DESCRIPTION** "The Internet address of this system"

**::=** {NEW-MIB 1}

## DEFINITION OF NON-LEAF 'OBJECTS'

Name **OBJECT IDENTIFIER ::= {...}**

*EXAMPLE:*

info **OBJECT IDENTIFIER ::= {NEW-MIB 2}**

---

ALTERNATIVE CONSTRUCT: OBJECT IDENTITY

*EXAMPLE:*

info **OBJECT-IDENTITY**

**STATUS** current

**DESCRIPTION** "The node under which future scalar objects should be registered"

**::= {NEW-MIB 2}**

## DEFINITION OF A MIB

NEW-MIB **DEFINITIONS ::=**  
**BEGIN**

import statement(s)  
module identity definition

definition of all node and leaf objects

definition of implementation requirements

**END**

## MODULE IDENTITY - EXAMPLE

```
newMibModule MODULE-IDENTITY
LAST-UPDATED "200104041200Z"
ORGANIZATION "UT-ARCH"
CONTACT-INFO "
    EWI-ARCH Group
    University of Twente
    POBox 217
    7500 AE Enschede
    The Netherlands
    Email: simpleweb@simpleweb.org "
DESCRIPTION
    "Experimental MIB for demo purposes"
::= { enterprises ut(785) 7 }
```

## IMPORT STATEMENT - EXAMPLE

### IMPORTS

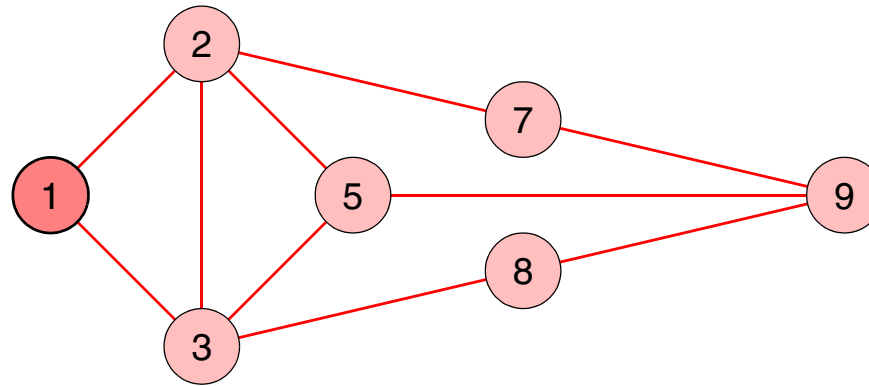
MODULE-IDENTITY, OBJECT-TYPE,  
TimeTicks, enterprises

**FROM** SNMPv2-SMI;

# TABLES

## EXAMPLE: ROUTING TABLE

destination	next
2	2
3	3
5	2
7	2
8	3
9	3

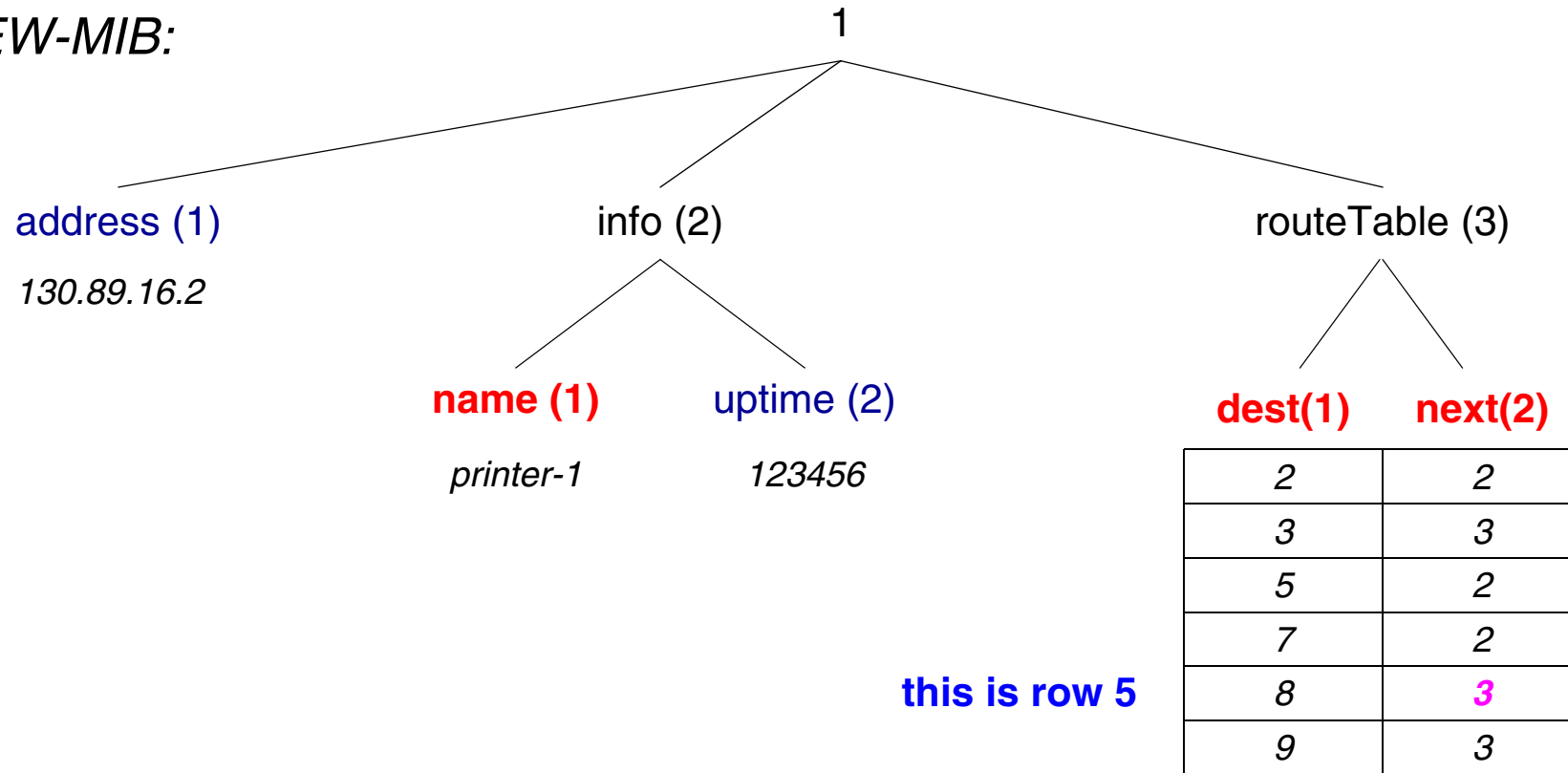


TO RETRIEVE INDIVIDUAL TABLE ENTRIES  
EACH ENTRY SHOULD GET AN IDENTIFIER

# NAMING OF TABLE ENTRIES - I

## POSSIBILITY 1 (NOT BEING USED BY SNMP): USE ROW NUMBERS

*NEW-MIB:*

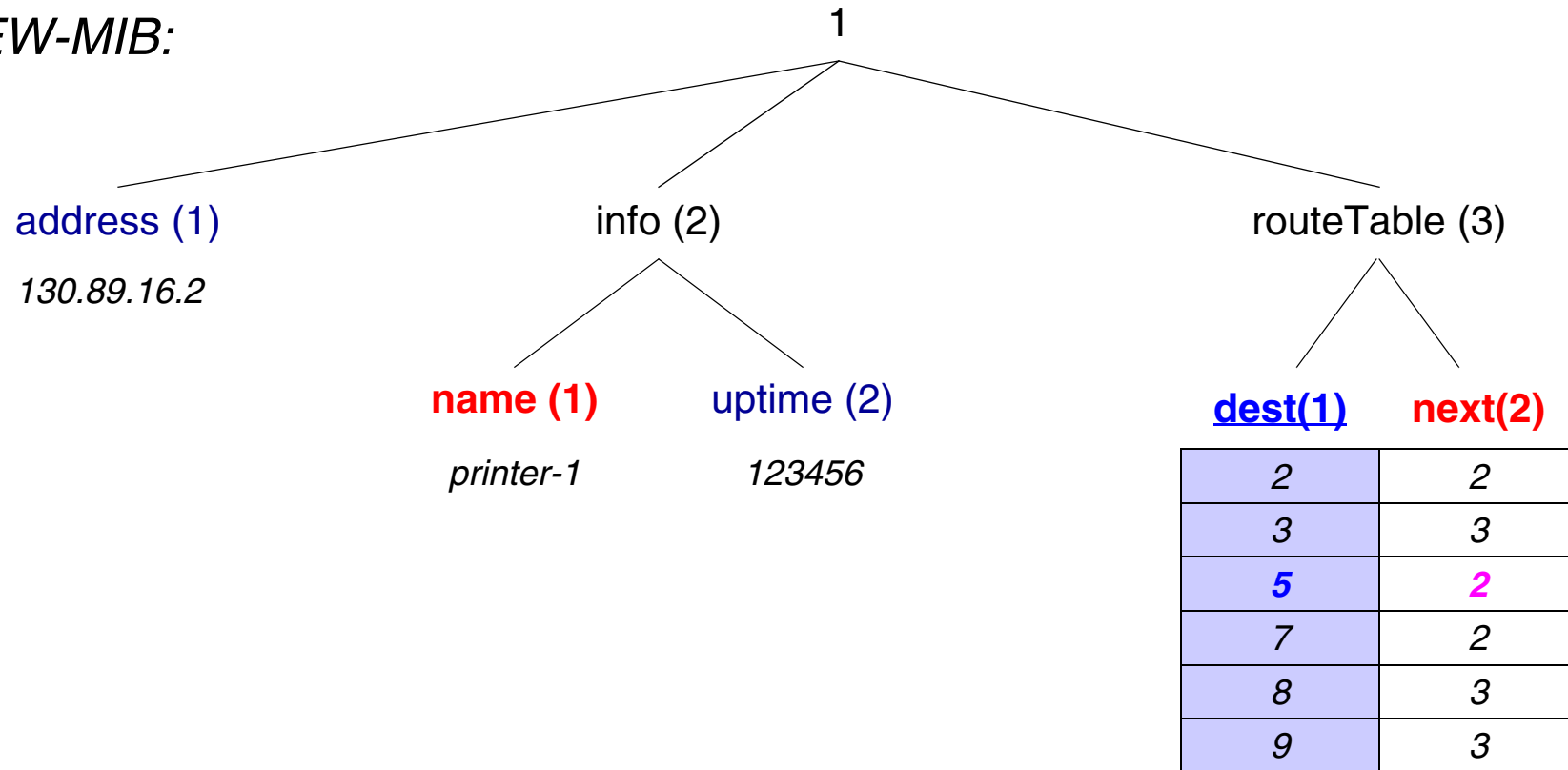


EXAMPLE: THE VALUE OF *NEW-MIB routeTable next 5* IS 3

## NAMING OF TABLE ENTRIES - II

POSSIBILITY 2 (USED BY SNMP): INTRODUCE AN INDEX COLUMN

*NEW-MIB:*



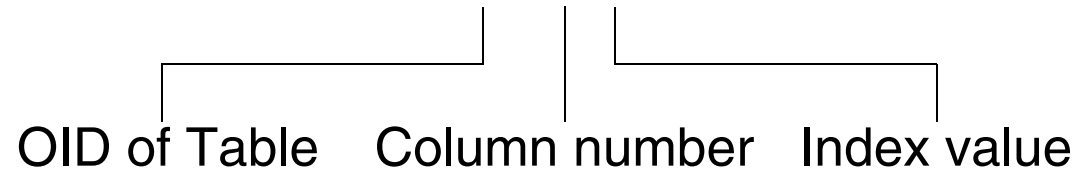
EXAMPLE: THE VALUE OF *NEW-MIB routeTable next 5* IS 2



# TABLE INDEXING

## GENERAL SCHEME

X.C.I



### *EXAMPLES:*

OID of Table = 1.3

1.3.1.5 => 5

1.3.2.5 => 2

1.3.1.9 => 9

1.3.2.9 => 3

1.3.2.7 => 2

1.3.1.1 => *entry does not exist*

1.3.2.1 => *entry does not exist*

# TABLE INDEXING - NON-INTEGER INDEX

AN INDEX NEED NOT BE AN INTEGER

**routeTable (3)**

<u>dest (1)</u>	<b>next (2)</b>
130.89.16.1	130.89.16.1
130.89.16.4	130.89.16.4
130.89.16.23	130.89.16.1
130.89.19.121	130.89.16.1
192.1.23.24	130.89.16.4
193.22.11.97	130.89.16.4

## *EXAMPLES:*

OID of Table = 1.3

1.3.1.130.89.16.23 => 130.89.16.23

1.3.2.130.89.16.23 => 130.89.16.1

1.3.1.193.22.11.97 => 193.22.11.97

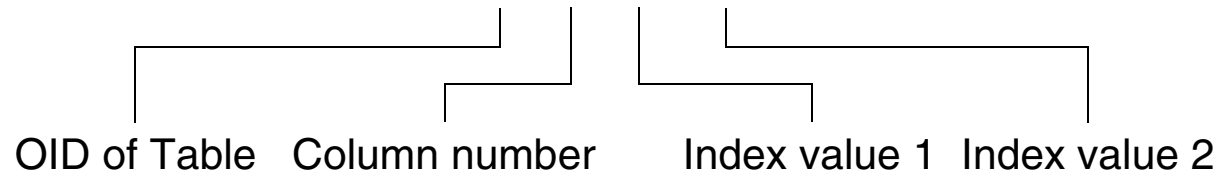
1.3.2.193.22.11.97 => 130.89.16.4

1.3.2.130.89.19.121 => 130.89.16.1

# TABLE INDEXING - MULTIPLE INDEX FIELDS

## USE OF MULTIPLE INDEX FIELDS

X.C.I1.I2



# TABLE INDEXING - MULTIPLE INDEX FIELDS: EXAMPLE

EXAMPLE:

1 = low costs  
2 = high reliability

routeTable (3)

dest (1)   policy (2)   next (3)

130.89.16.23	1	130.89.16.23
130.89.16.23	2	130.89.16.23
130.89.19.121	1	130.89.16.1
192.1.23.24	1	130.89.16.1
192.1.23.24	2	130.89.16.4
193.22.11.97	1	130.89.16.1

1.3.3.192.1.23.24.1 => 130.89.16.1

1.3.3.192.1.23.24.2 => 130.89.16.4

## TABLE DEFINITION

-- Definition of the route table

routeTable            **OBJECT-TYPE**  
**SYNTAX**            SEQUENCE OF RouteEntry  
**MAX-ACCESS**       not-accessible  
**STATUS**            current  
**DESCRIPTION**     "This entity's routing table"  
**::=** {NEW-MIB 3}

routeEntry           **OBJECT-TYPE**  
**SYNTAX**            RouteEntry  
**MAX-ACCESS**       not-accessible  
**STATUS**            current  
**DESCRIPTION**     "A route to a particular destination"  
**INDEX**             {dest, policy}  
**::=** {routeTable 1}

## TABLE DEFINITION (cont. 1)

```
RouteEntry ::=  
SEQUENCE{  
    dest ipAddress,  
    policy INTEGER,  
    next ipAddress  
}
```

## TABLE DEFINITION (cont. 2)

*this is the table*

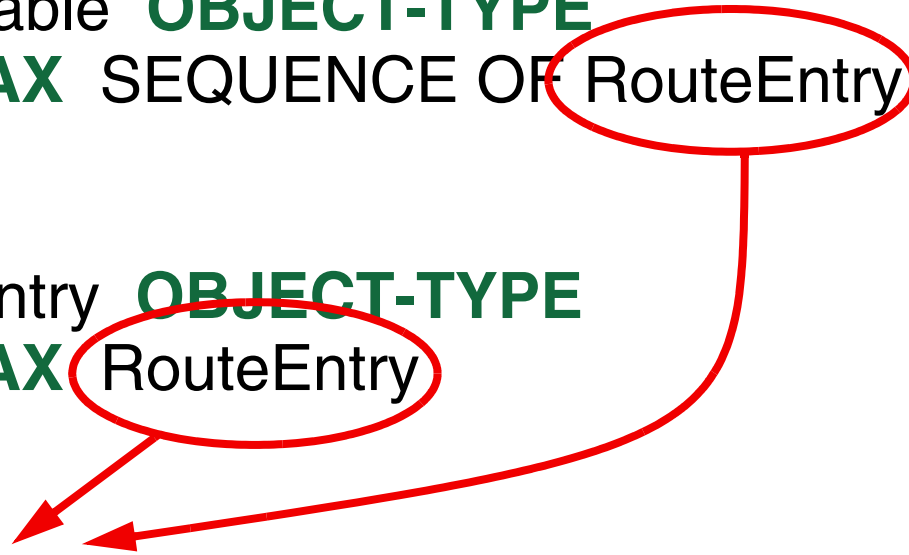
routeTable **OBJECT-TYPE**  
**SYNTAX** SEQUENCE OF RouteEntry  
...

*this is a row*

routeEntry **OBJECT-TYPE**  
**SYNTAX** RouteEntry  
...

*this is a new type*

RouteEntry ::= **SEQUENCE**  
...



## TABLE DEFINITION (cont. 3)

### dest OBJECT-TYPE

**SYNTAX** ipAddress

**ACCESS** not-accessible

**STATUS** current

**DESCRIPTION**"The address of a particular destination"

::= {routeEntry 1}

### policy OBJECT-TYPE

**SYNTAX** INTEGER {  
costs(1) -- lowest delay  
reliability(2) } -- highest reliability

**ACCESS** not-accessible

**STATUS** current

**DESCRIPTION**"The routing policy to reach that destination"

::= {routeEntry 2}

### next OBJECT-TYPE

**SYNTAX** ipAddress

**ACCESS** read-write

**STATUS** current

**DESCRIPTION**"The internet address of the next hop"

::= {routeEntry 3}



# DEFINITION OF NEW TYPES

## TEXTUAL CONVENTIONS

TO REFINE SEMANTICS OF EXISTING TYPES

EXAMPLE:


```
RunState ::= TEXTUAL CONVENTION  
           STATUS current  
           DESCRIPTION "..."  
           SYNTAX INTEGER{  
             running(1)  
             runnable(2)  
             waiting(3)  
             exiting(4) }
```

## TEXTUAL CONVENTIONS

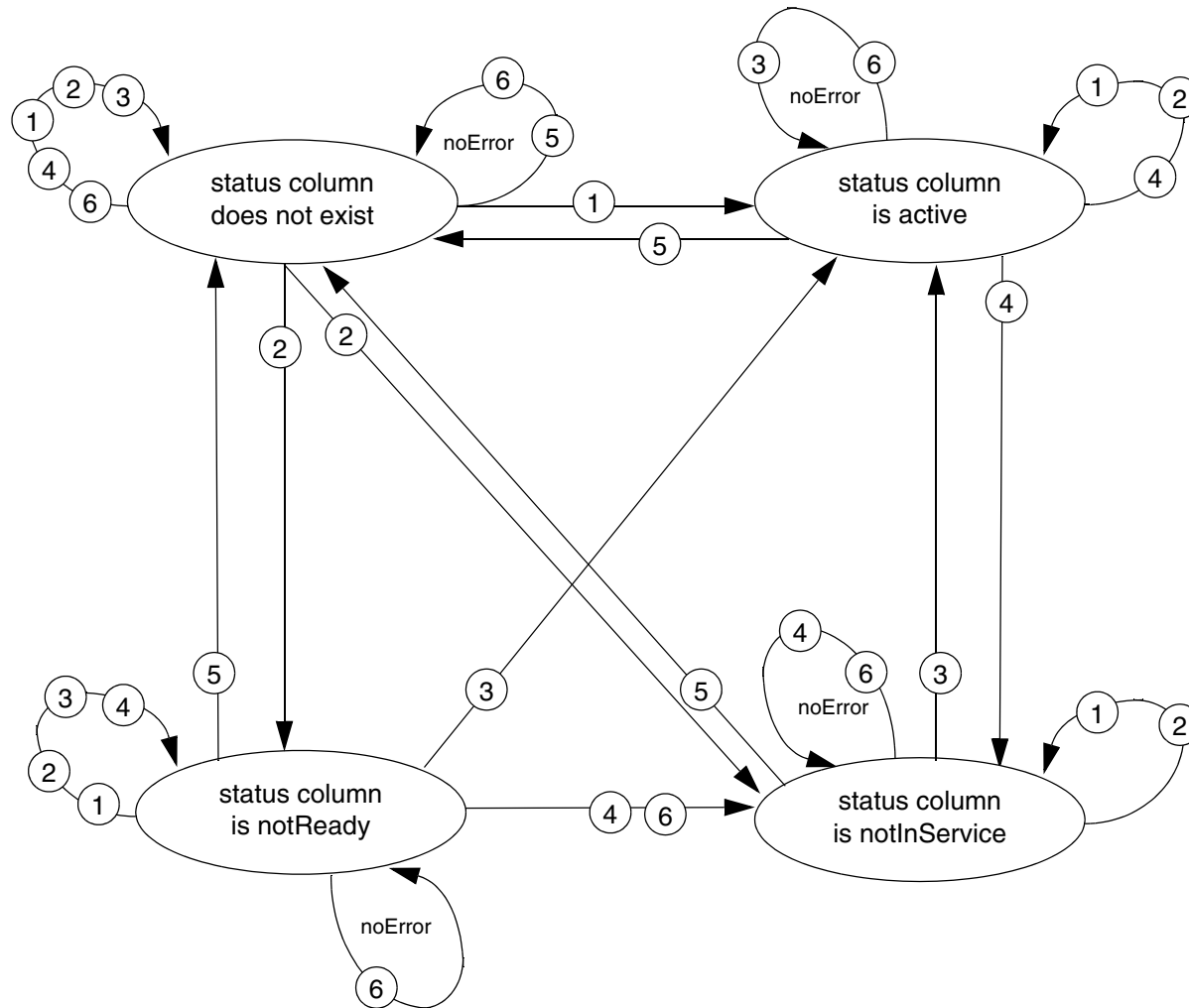
- PhysAddress
  - MacAddress
    - TruthValue
- AutonomousType
- InstancePointer
- VariablePointer
  - RowPointer
  - RowStatus
  - TimeStamp
  - TimeInterval
- DateAndTime
- StorageType
  - TDomain
  - TAddress
  
- Inet-Address...

## ROW-STATUS TEXTUAL CONVENTION

USED TO CHANGE TABLE ROWS

	<b>TO:</b>	<b>VIA:</b>	<b>STATUS:</b>
	130.89.16.4	130.89.1.1	ACTIVE
	130.89.17.6	130.89.1.1	NOT READY
	130.89.18.2	130.89.1.4	ACTIVE
	130.89.18.7	130.89.1.4	ACTIVE

# ROW-STATUS - STATE DIAGRAM



- |          |                                    |
|----------|------------------------------------|
| ①        | set status column to createAndGo   |
| ②        | set status column to createAndWait |
| ③        | set status column to active        |
| ④        | set status column to notInService  |
| ⑤        | set status column to destroy       |
| ⑥        | set any other column to some value |
| — ④ ⑥ —▶ | ④ or ⑥                             |

# NOTIFICATION TYPES

SMIv2:

- MIBs MAY NOW INCLUDE NOTIFICATION TYPE MACROS

EXAMPLE:

```
linkUp NOTIFICATION-TYPE
```

```
  OBJECTS    {ifIndex}
```

```
  STATUS    current
```

```
  DESCRIPTION
```

```
    "A linkUp trap signifies that the  
    entity has detected that the  
    ifOperStatus object has changed to Up"
```

```
  ::= {snmpTraps 4}
```

# DEFINITION OF IMPLEMENTATION REQUIREMENTS

THE MODULE-COMPLIANCE CONSTRUCT  
DEFINES IMPLEMENTATION REQUIREMENTS FOR AGENTS

---

newMibCompliance **MODULE-COMPLIANCE**

**STATUS ...**

**DESCRIPTION ...**

MODULE 1

**MODULE ...**

**MANDATORY-GROUPS ...**

**GROUP ...**

**OBJECT ...**

MODULE n

**::= { ... }**

## OBJECT GROUP CONSTRUCT

TO DEFINE A SET OF RELATED OBJECT TYPES

EXAMPLE:

```
newMibScalarGroup OBJECT-GROUP  
  OBJECTS { address, name, uptime }  
  STATUS current  
  DESCRIPTION "The collection of scalar objects."  
  ::= { demoGroups 1 }
```