

Mobile Radio Communications

Session 4: Modulation & transmission



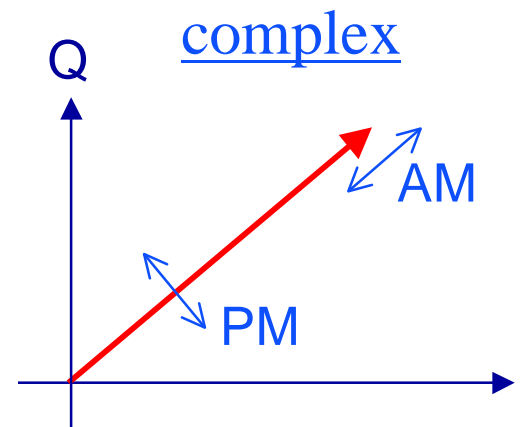
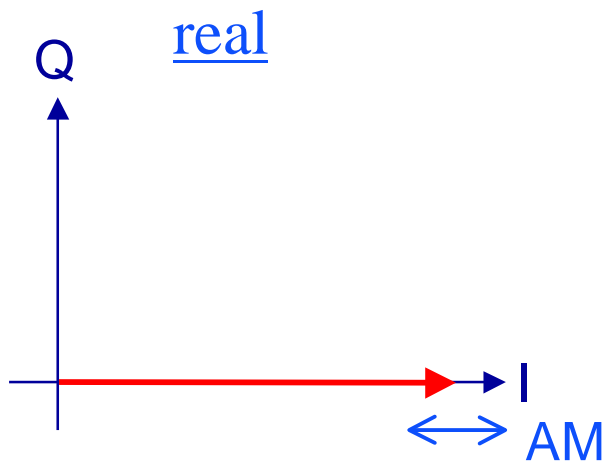
Why modulation ?

- **RF carrier as transmission medium**
- **spectral efficiency**
- **robustness on radio path**
- **analog versus digital information**



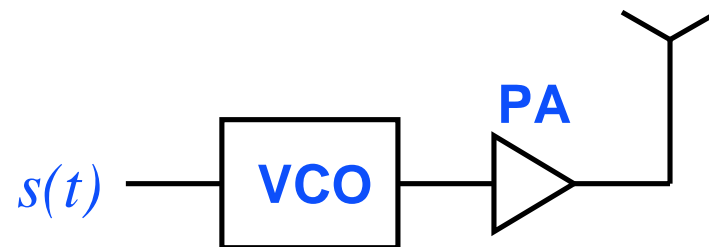
Carrier modulation

- amplitude/phase
- phasor / complex baseband representation
- I and Q modulation:
 - cos and sin
 - in-phase and quadrature component



Constant-envelope modulation

- **RF amplitude constant**
- **class C amplification (efficiency)**
- **limiting receiver**
- **non-linear TX-RX operations**
- **information in phase only (but be careful ...)**



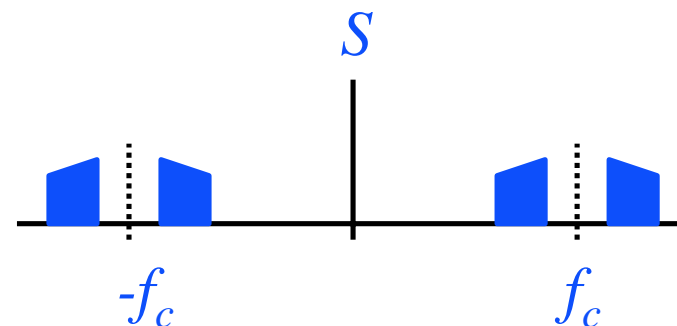
Analog modulation

- Information is analog
- AM, PM, and FM

AM

$$s_{AM}(t) = A_c [1 + m(t)] \cos 2\pi f_c t$$

$$k = \frac{A_m}{A_c} \quad \text{if} \quad m(t) = \frac{A_m}{A_c} \cos 2\pi f_c t$$

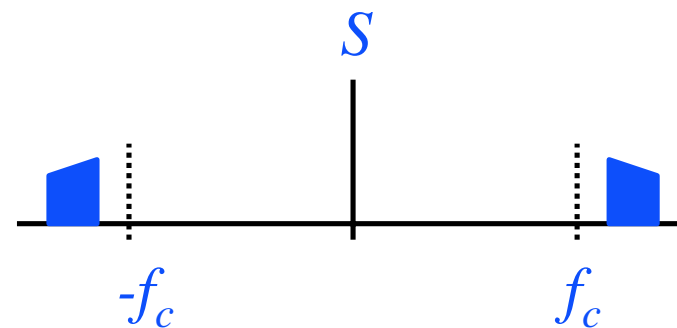


SSB modulation

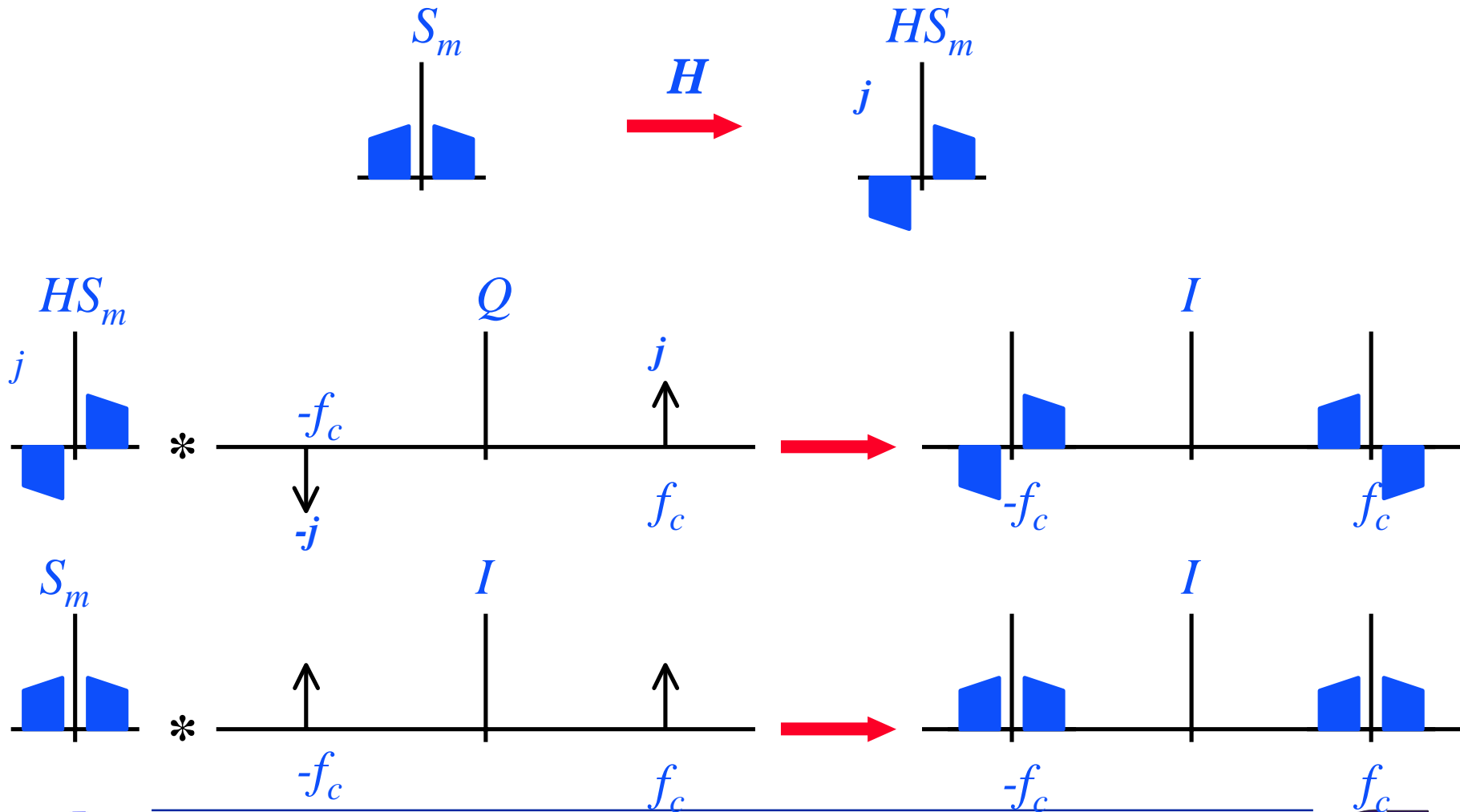
- **AM: redundant information (two side bands)**
- **Remove one side band → Single Side Band**
- **Complex !**

SSB $s_{SSB}(t) = A_c (m(t) \cos 2\pi f_c t \mp \hat{m}(t) \sin 2\pi f_c t)$

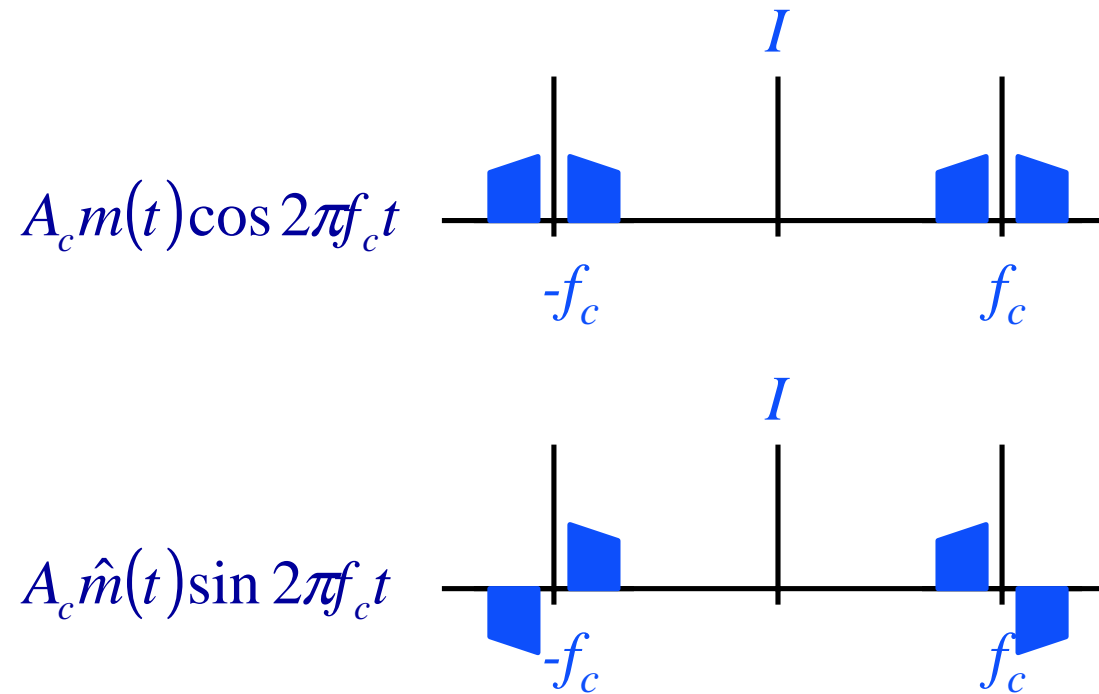
$\hat{m}(t)$ Hilbert transform



SSB generation



SSB generation



- Addition: lower side bands
- Subtraction: upper side bands



SSB features

- **Amplitude and phase modulation**
- **Bandwidth efficient but poor performance in radio channel**
- **Needs accurate frequency tuning**
- **Pilot tone required**



Angle modulation

- Frequency or phase
- Constant envelope

FM

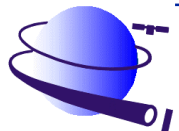
$$s_{FM}(t) = A_c \cos \left[2\pi f_c t + 2\pi k_f \int_{-\infty}^t m(\tau) d\tau \right]$$

k_f frequency deviation in V/Hz

if $m(t) = A_m \cos 2\pi f_m t$

$$s_{FM}(t) = A_c \cos \left[2\pi f_c t + \frac{k_f A_m}{f_m} \sin 2\pi f_m t \right]$$

$$\beta_f = \frac{k_f A_m}{W} = \frac{\Delta f}{W}$$



Angle modulation

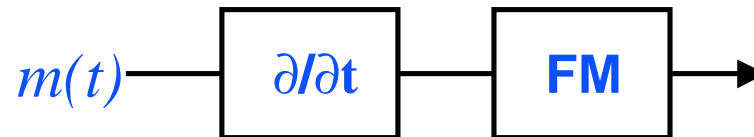
PM

$$s_{FM}(t) = A_c \cos[2\pi f_c t + k_\theta m(t)]$$

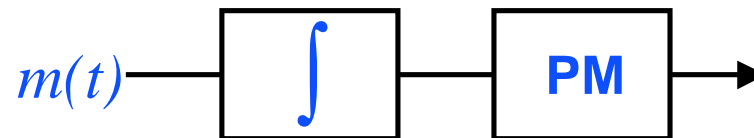
k_θ phase deviation in rad/Hz

$$\beta_p = k_\theta A_m = \Delta\theta$$

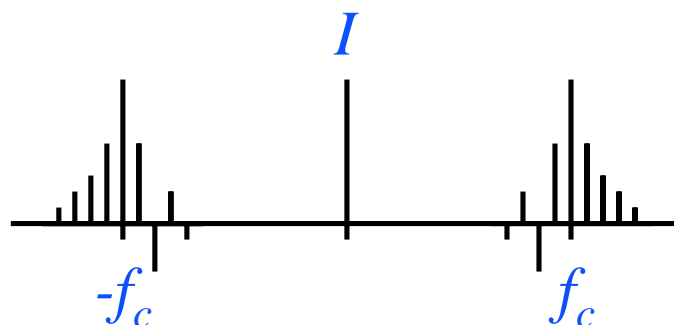
PM



FM



FM modulation



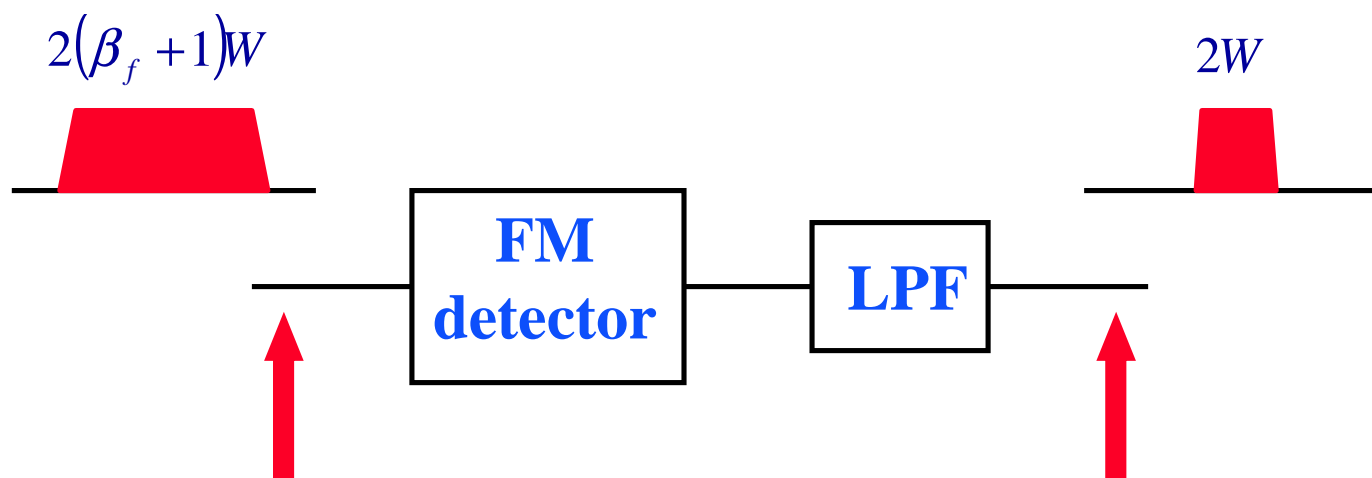
Carson's rule:

$$B_T = 2(\beta_f + 1)f_m \quad \beta_f < 1$$

$$B_T = 2\Delta f \quad \beta_f \gg 1$$



FM SNR performance



$$SNR_{in} = \frac{A_c^2 / 2}{2N_0(\beta_f + 1)W}$$

$$SNR_{out} = 6(\beta_f + 1)\beta_f^2 \left(\frac{m(t)}{V_p} \right)^2 SNR_{in}$$



FM SNR performance

$$SNR_{out} = 3\beta_f^2 \frac{P_{carrier}}{N_0 W}$$

$$P_{carrier} = \frac{A_c^2}{2}$$



Digital modulation

- Information is digital

- binary modulation:

bit $b_i \rightarrow$ symbol s_k

- m -ary modulation:

$\{b_i, b_{i+1} \dots b_{i+N-1}\} \rightarrow s_k$

$\log_2 m$ bits/symbol

$m \rightarrow \eta_b \quad (\eta_b = R_b/W)$

- E_b energy per bit:

$P_{carrier} \times T_b$

- E_s energy per symbol:

$P_{carrier} \times T_s$

- N_0 noise spectral density:

P_{noise}/W



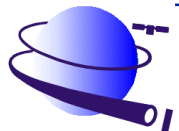
Shannon's channel capacity

$$C = W \log_2(1 + SNR)$$

$$SNR = \frac{P_s}{P_N} = \frac{E_b/T_b}{N_0 \cdot W} = \frac{E_b}{N_0} \cdot \frac{R_b}{W}$$

Maximum capacity:

$$C = R_b$$



Shannon's channel capacity

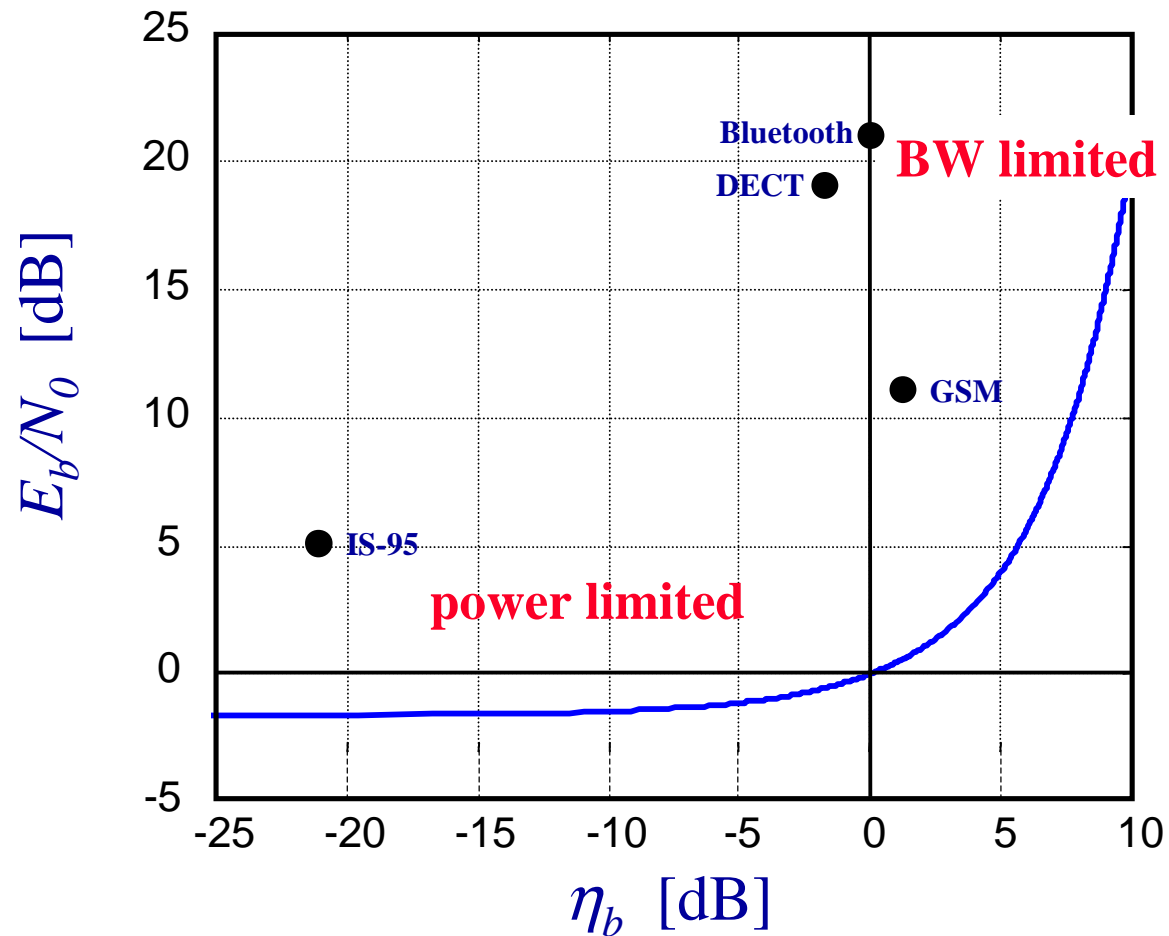
$$\frac{R_b}{W} = \log_2 \left(1 + \frac{E_b}{N_0} \cdot \frac{R_b}{W} \right)$$

$$\frac{E_b}{N_0} = \frac{2^{R_b/W} - 1}{R_b/W} = \frac{2^{\eta_b} - 1}{\eta_b}$$

η_b spectral efficiency b/s/Hz



Power-bandwidth trade-off

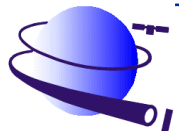


Power spectral density

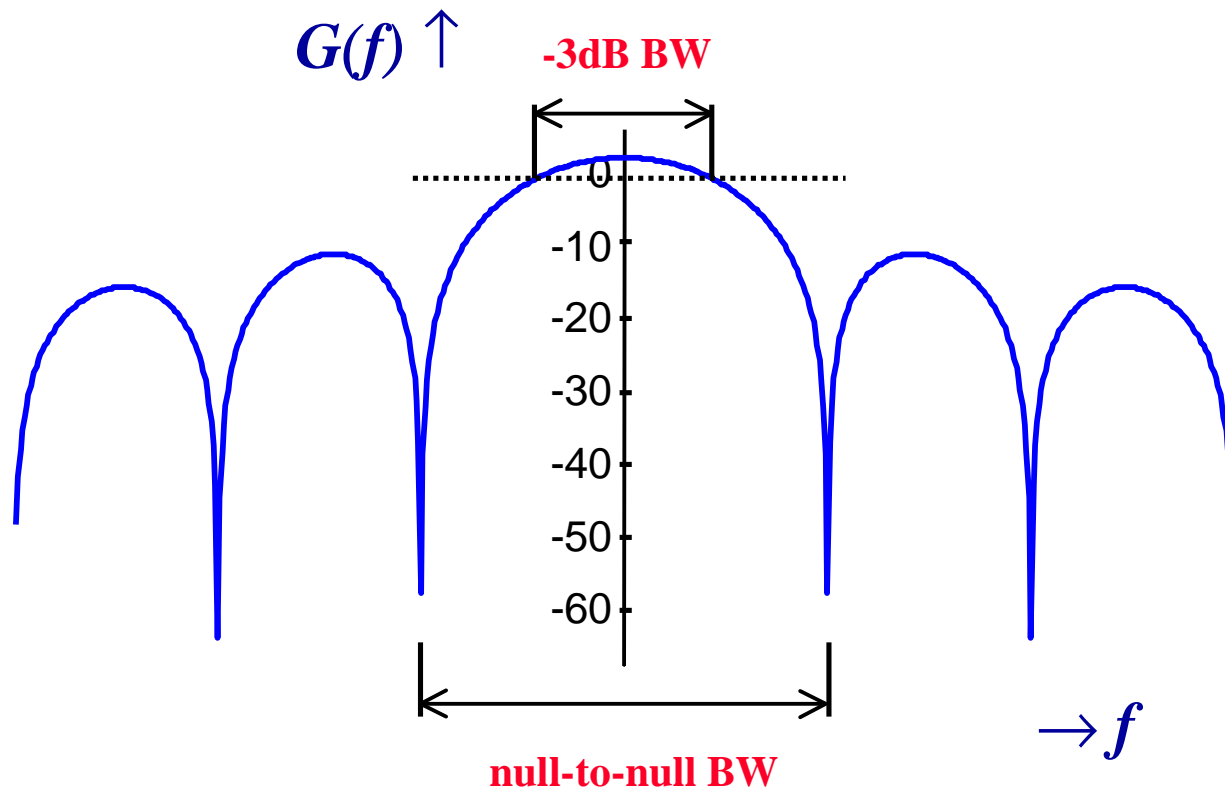
Wiener-Kinchine theorem:

$$G_v(f) \stackrel{F}{\leftrightarrow} R_v(\tau)$$

autocorrelation: $R_v(\tau) = E(v(t)v(t + \tau))$



Bandwidth definitions



absolute BW:

freq. range for which $G(f) > 0$

99% BW:

freq. range where 99% of power is



Digital transmission chain

Information bits

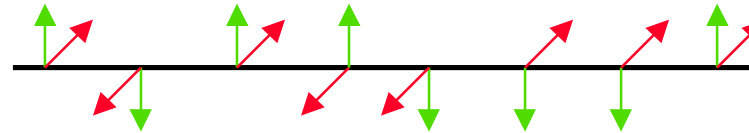
011000110001101101110010



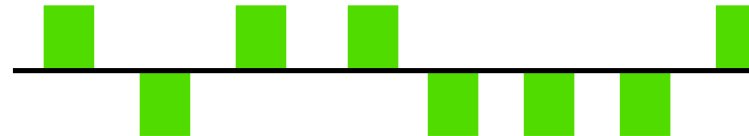
➔ Symbol mapping

s_1 s_2 s_3 s_4 s_5 s_6 s_7 s_8

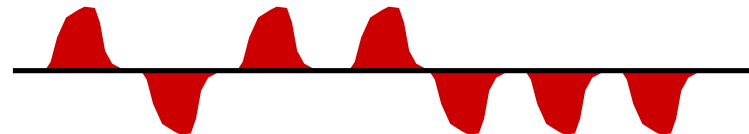
➔ I/Q mapping



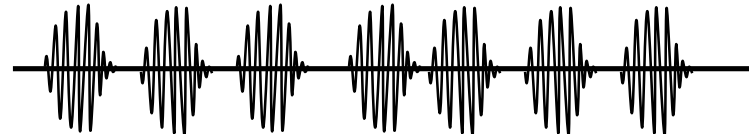
Line coding



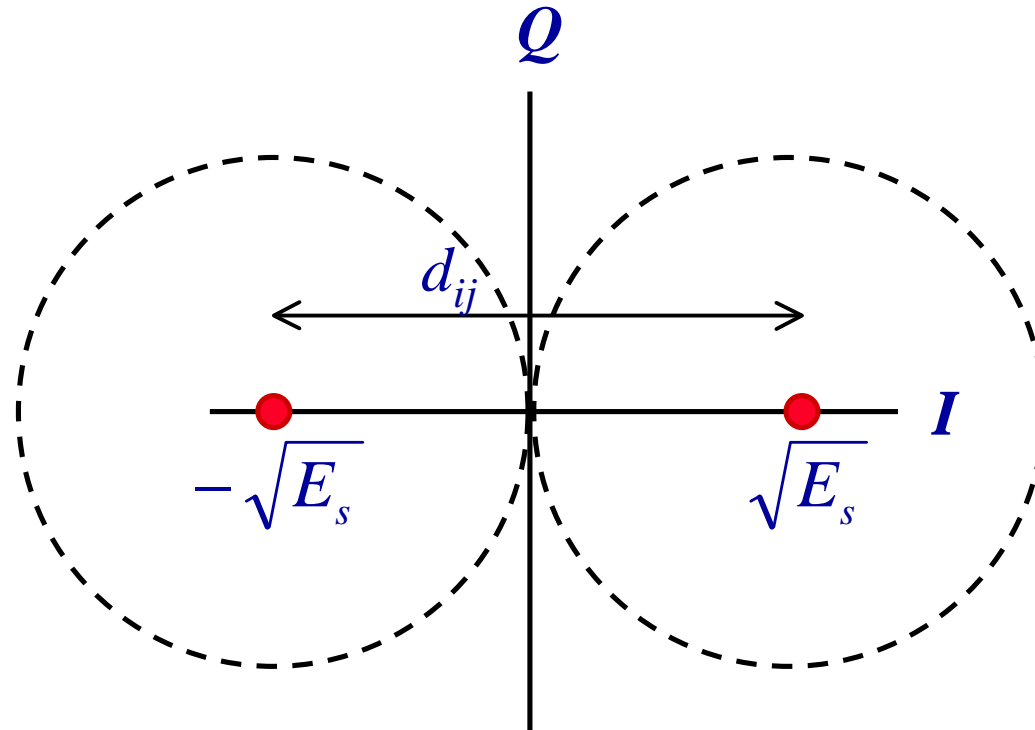
Pulse Shaping



RF upconversion



Constellation diagram



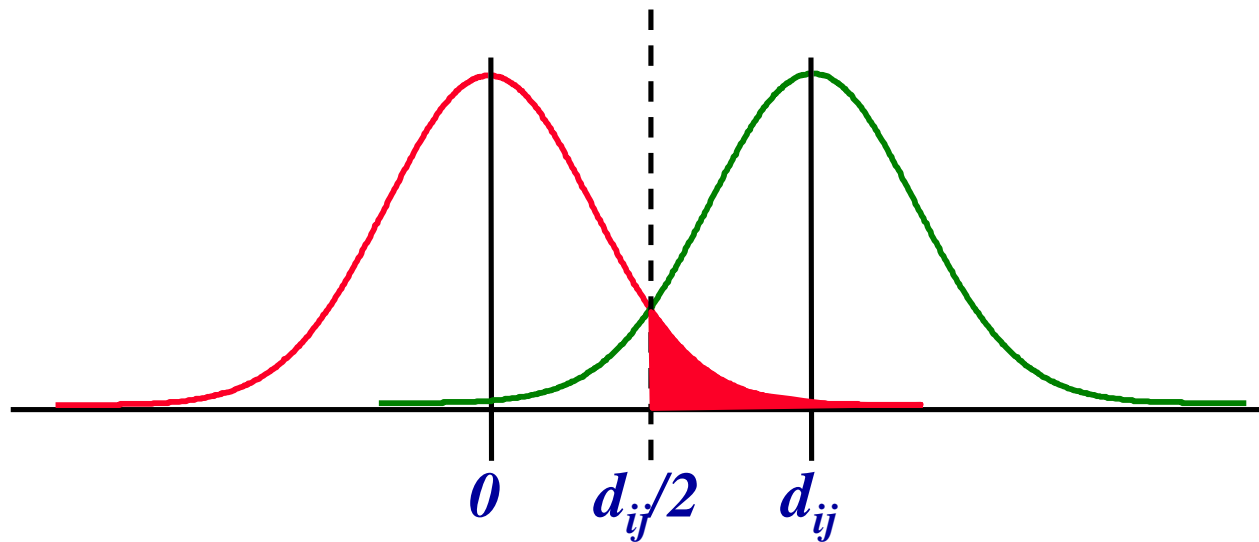
Orthogonal: $i \neq j$

$$\int_0^T \phi_i(t) \phi_j(t) dt = 0$$

Normalize by $\sqrt{2/T_s}$



Error probability



$$P_e = \Pr(z \geq z_0) = \int_{z_0}^{\infty} \frac{1}{\sqrt{2\pi}} \exp(-z^2/2) dz = Q(z_0)$$



Error probability

$$z = \frac{A}{\sigma}$$

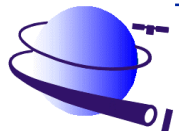
$$A = \sqrt{2/T_s} \cdot \sqrt{E_s}$$

$$A_{norm} = \sqrt{E_s}$$

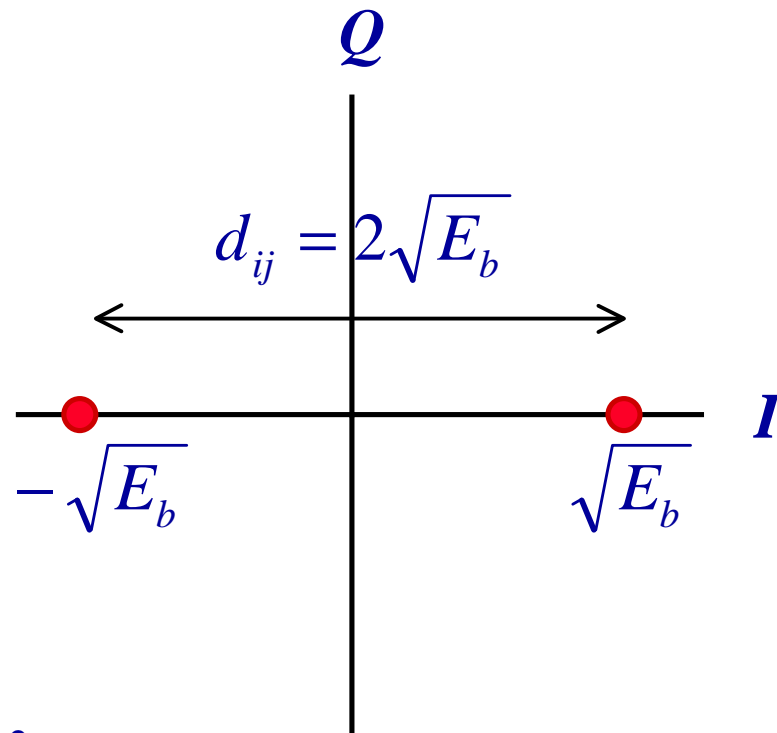
$$\sigma = \sqrt{N_0 B}$$

$$\sigma_{norm} = \sqrt{N_0/2}$$

$$P_e = \Pr\left(z \geq \frac{d_{ij}}{2}\right) = Q\left(\frac{A_{norm}}{\sigma_{norm}}\right) = Q\left(\frac{d_{ij}}{\sqrt{2N_0}}\right)$$



BPSK

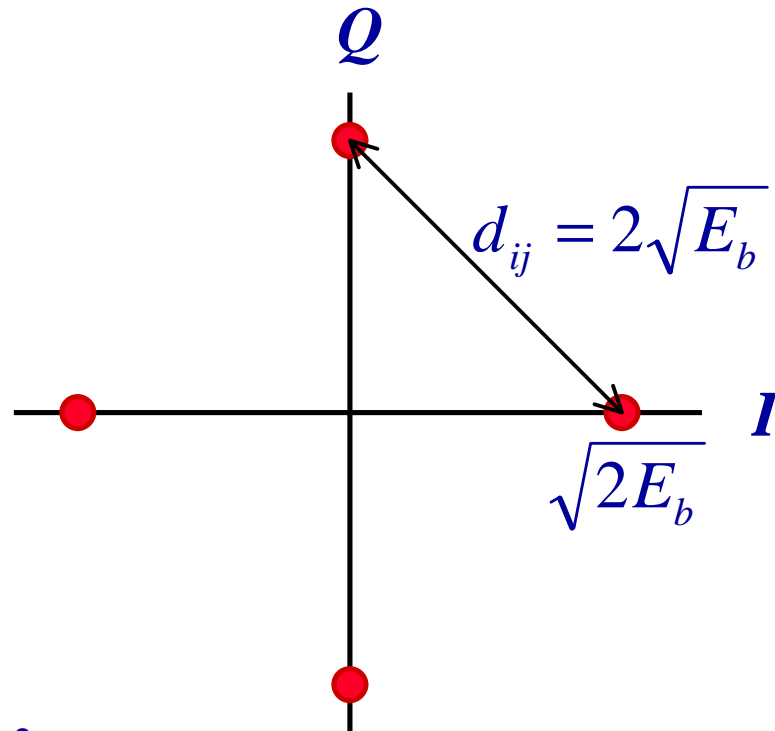


$$E_s = E_b = \frac{A^2}{2}$$

$$P_{e,BPSK} = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$



QPSK

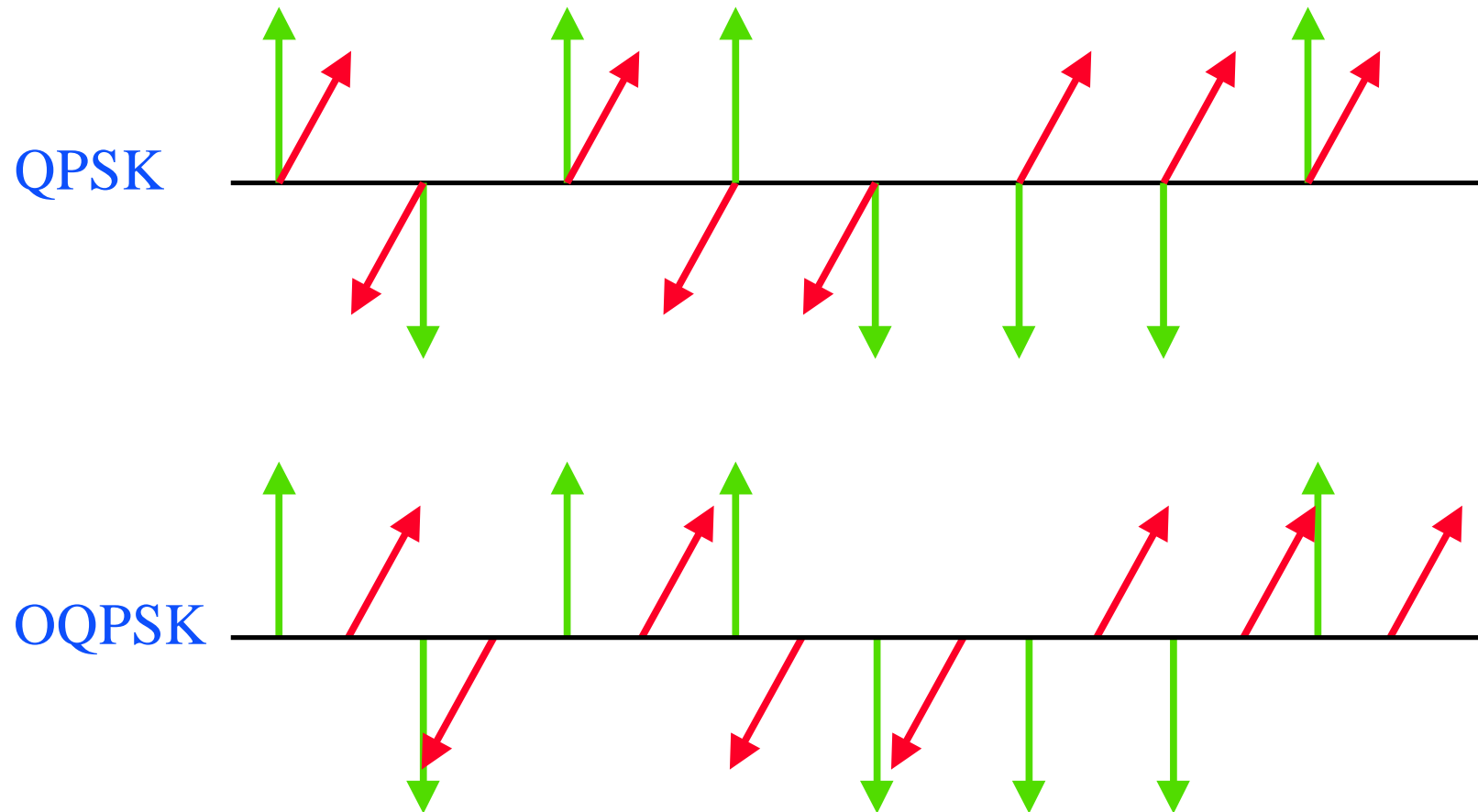


$$E_b = \frac{E_s}{2} = \frac{A^2}{4}$$

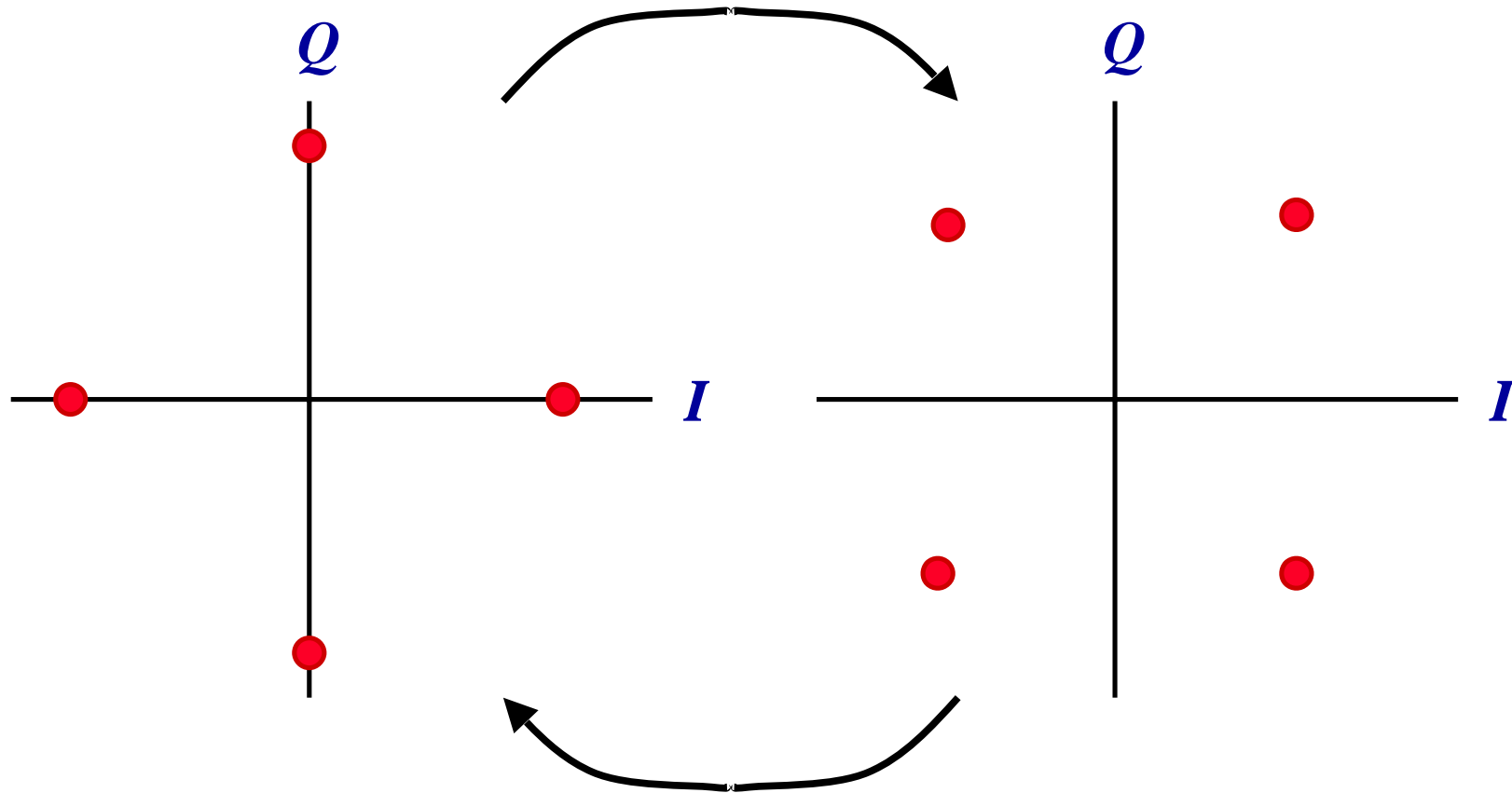
$$P_{e,QPSK} = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$



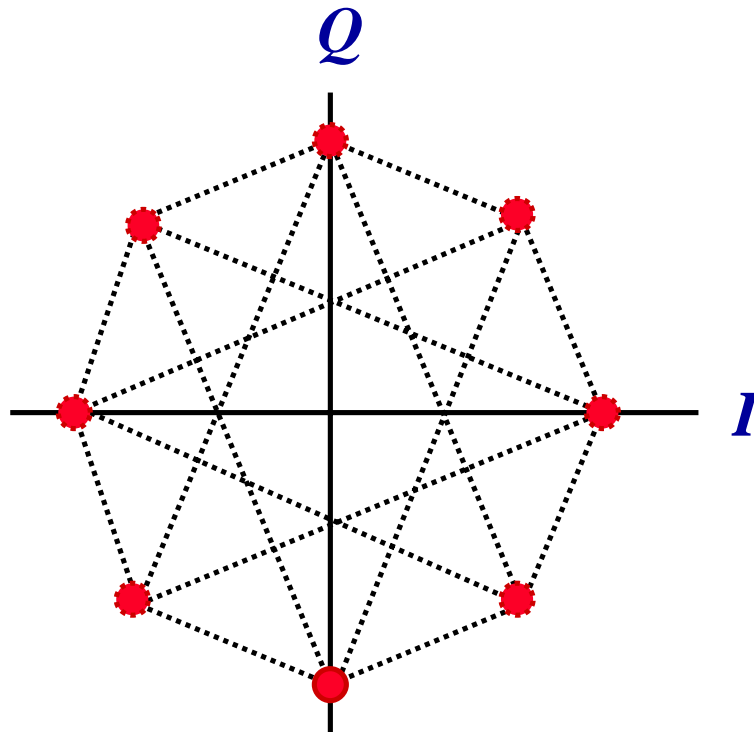
Offset-QPSK



$\pi/4$ QPSK



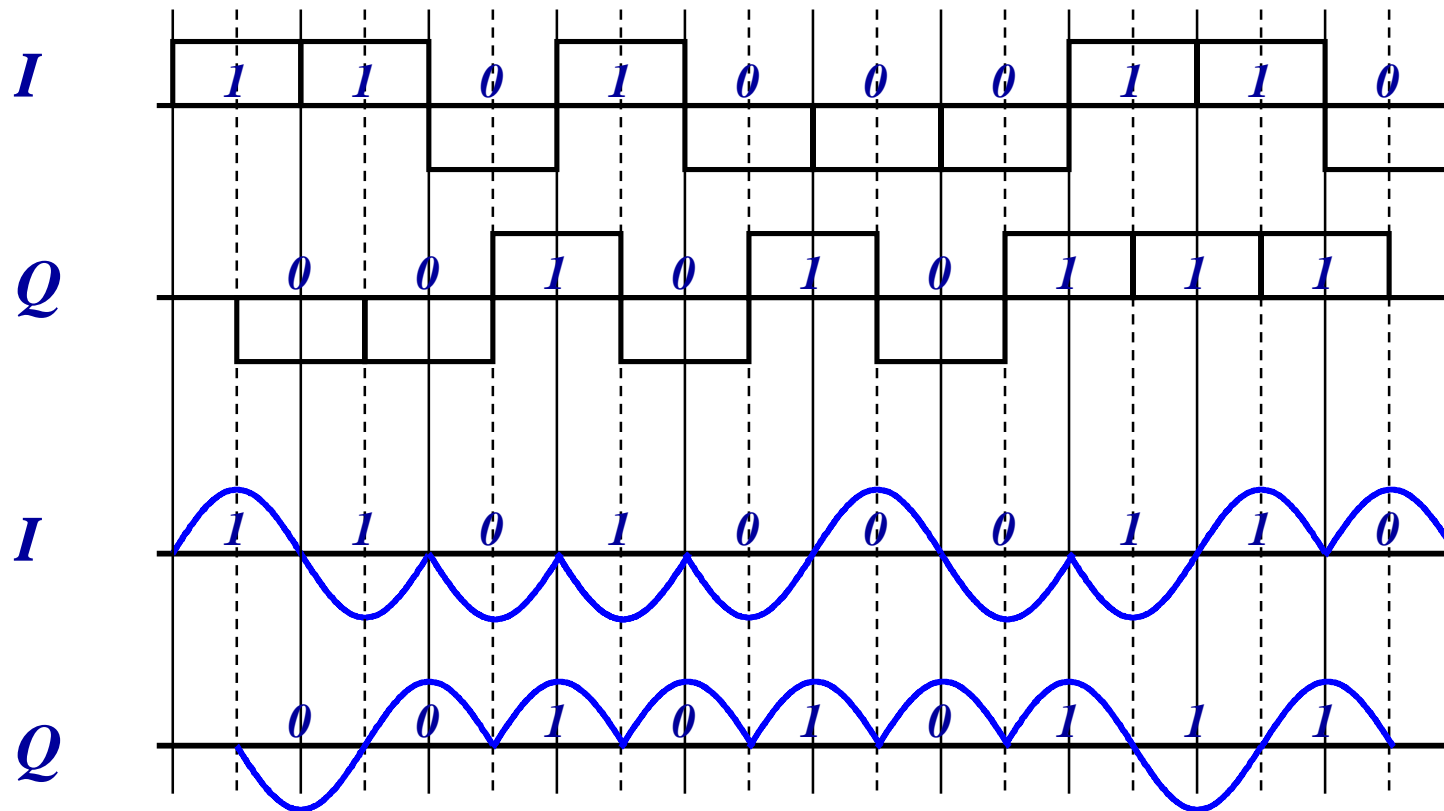
$\pi/4$ QPSK



$b_k b_{k-1}$	ϕ_k
11	$\pi/4$
01	$3\pi/4$
00	$-3\pi/4$
10	$-\pi/4$



Minimum Shift Keying



MSK is cos-shaped OQPSK



Minimum Shift Keying

$$S_{MSK} = m_I(t) \cos\left(\frac{\pi t}{2T_b}\right) \cos(2\pi f_c t) + m_Q(t) \sin\left(\frac{\pi t}{2T_b}\right) \sin(2\pi f_c t)$$

$$S_{MSK} = \cos(2\pi [f_c + m(t)\Delta f] t) \quad \text{FSK with } \Delta f = 1/4T_b$$

Continuous phase FSK (CPFSK)

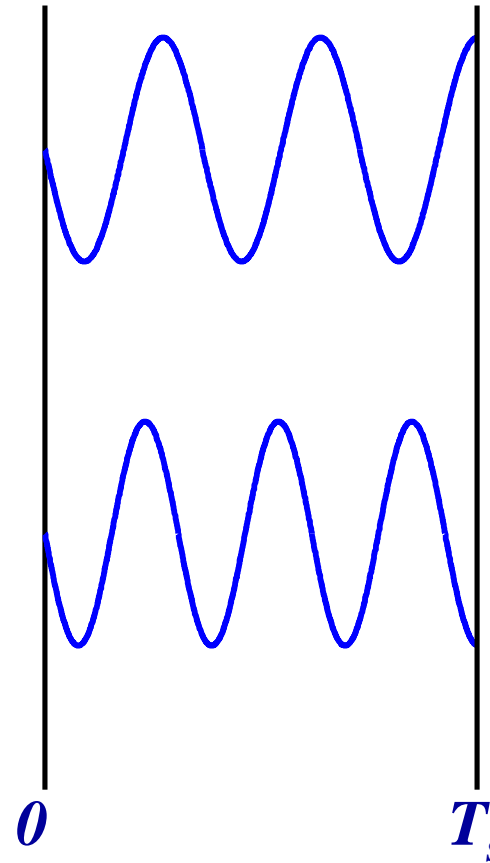
Continuous phase modulation (CPM)



Minimum Shift Keying

$$0: f = f_c - \frac{1}{4T_s}$$

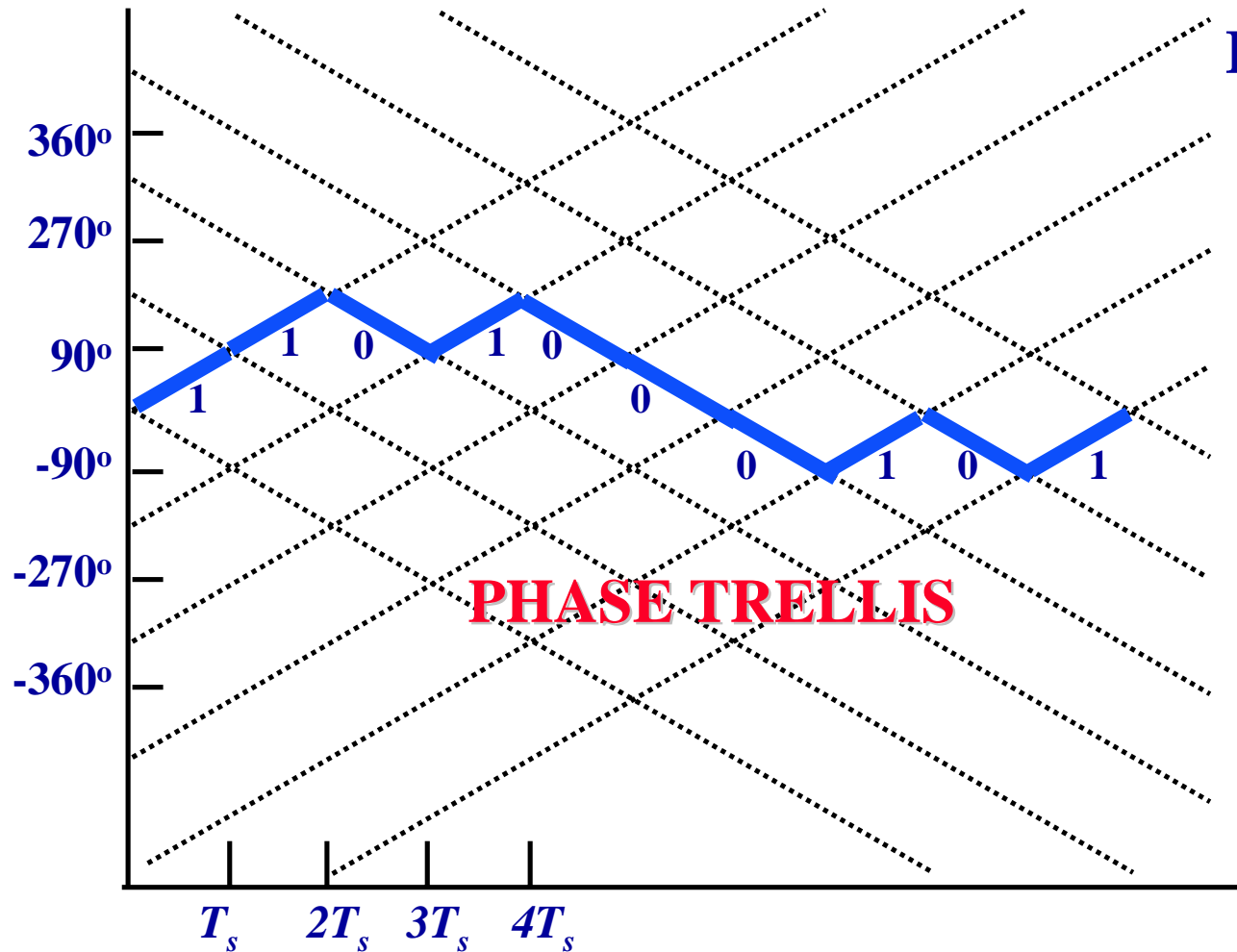
$$1: f = f_c + \frac{1}{4T_s}$$



Orthogonal frequency keying



Minimum Shift Keying

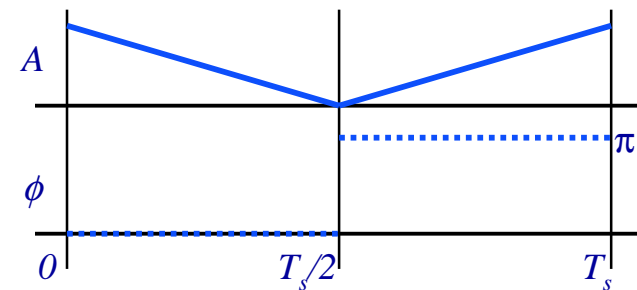
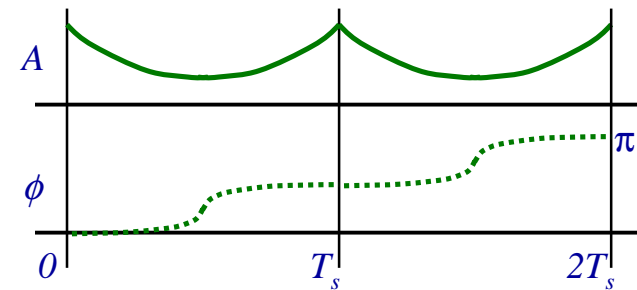
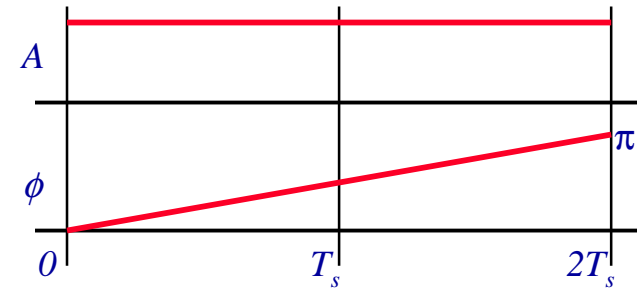
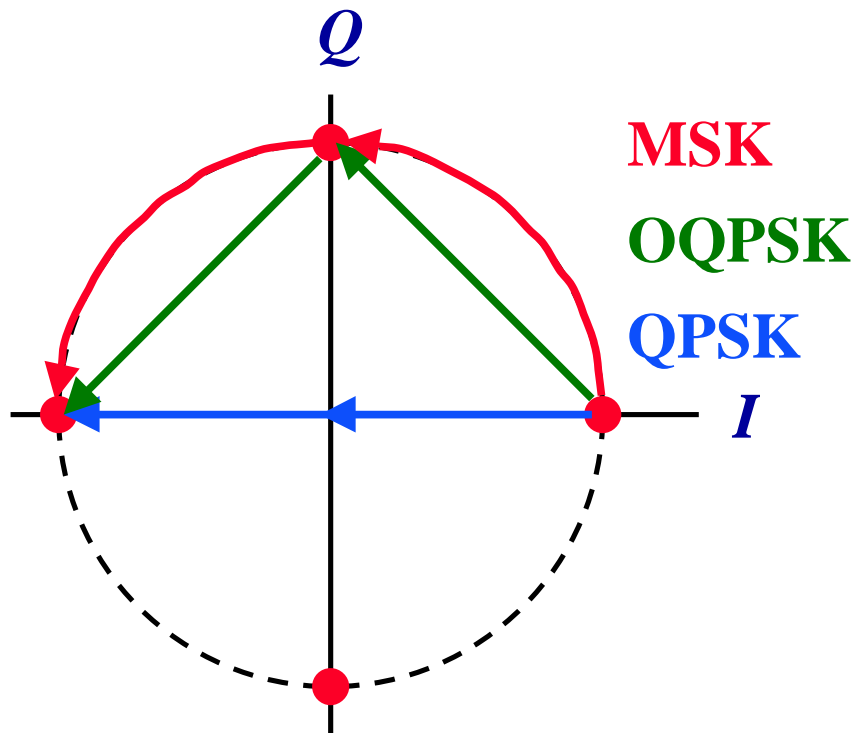


FSK:

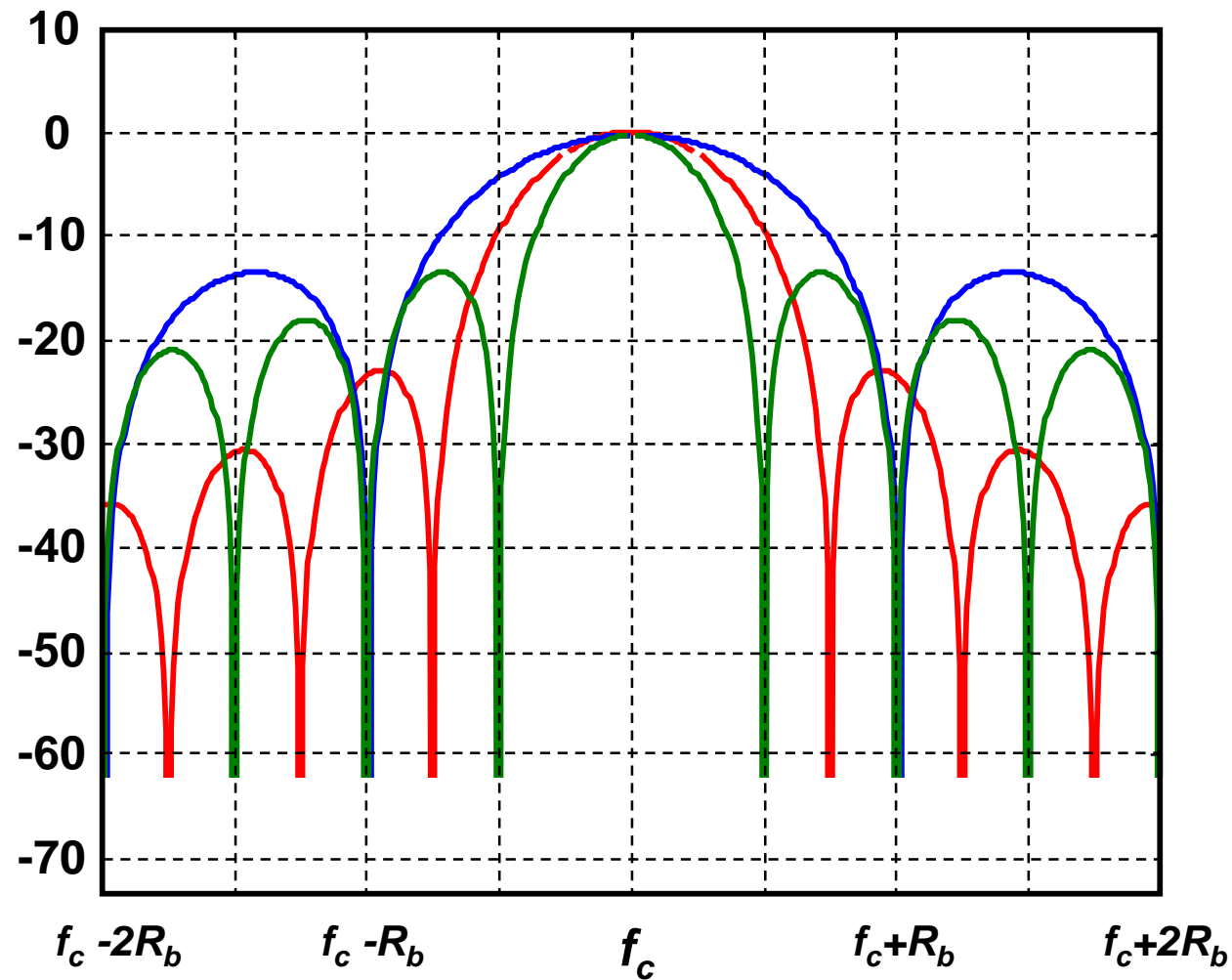
$$1: f = f_c + \frac{1}{4T_s}$$
$$0: f = f_c - \frac{1}{4T_s}$$



Symbol transitions



Power spectral densities



BPSK

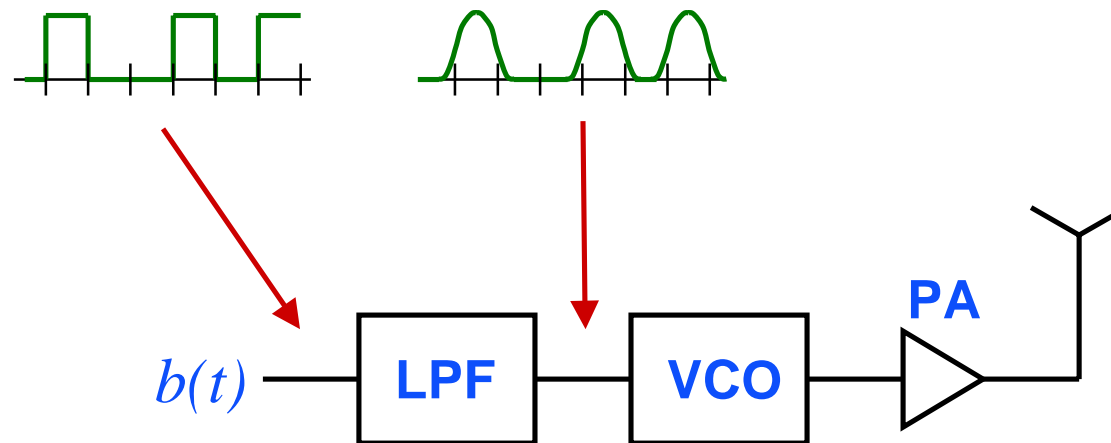
QPSK

MSK



GMSK

- Gaussian shaping of phase signal

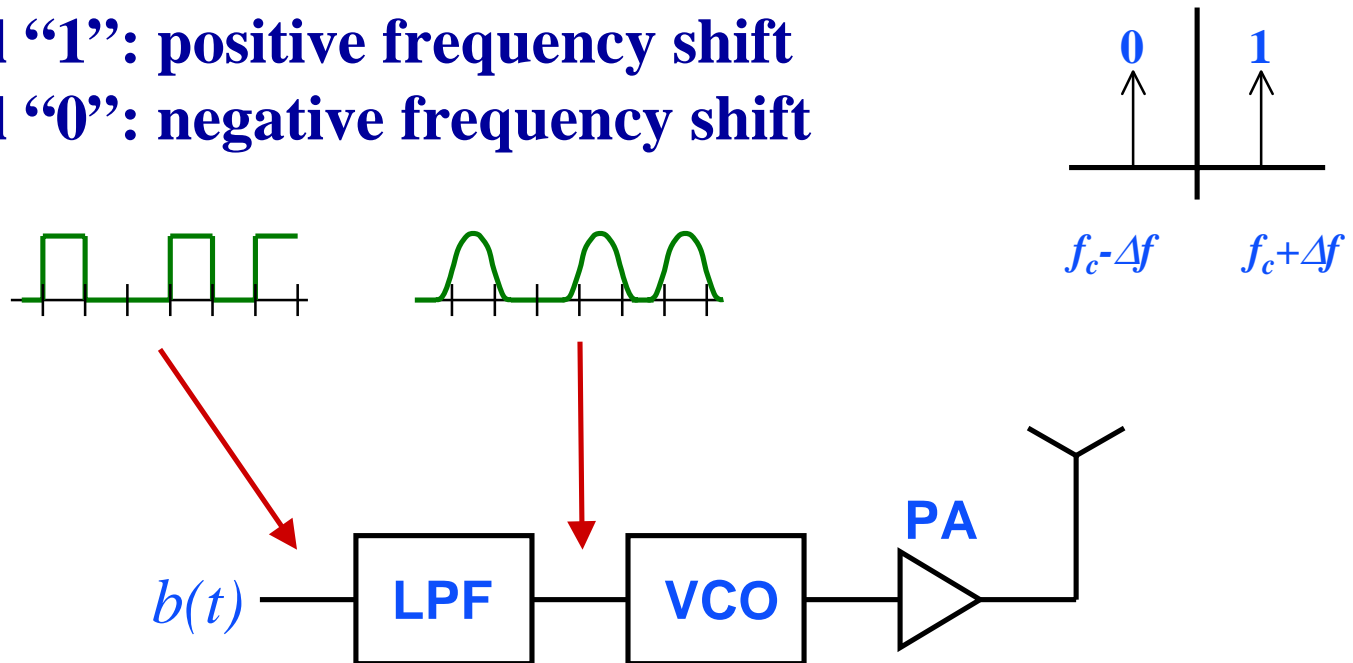


$$P_{e,GMSK} = Q\left(\sqrt{\frac{2\alpha E_b}{N_0}}\right) \quad a = \begin{cases} 0.68 & BT = 0.25 \\ 0.85 & BT \rightarrow \infty \end{cases}$$



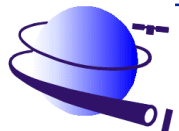
FSK

- logical “1”: positive frequency shift
- logical “0”: negative frequency shift



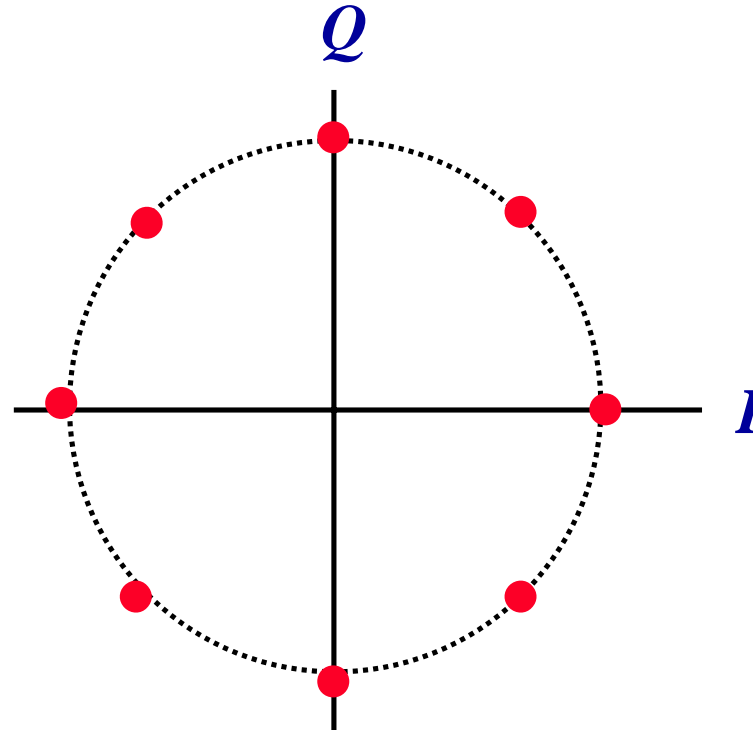
$$P_{e,FSK} = Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$

$$B_T = 2(\Delta f + R)$$



Other modulation schemes

M-ary PSK:

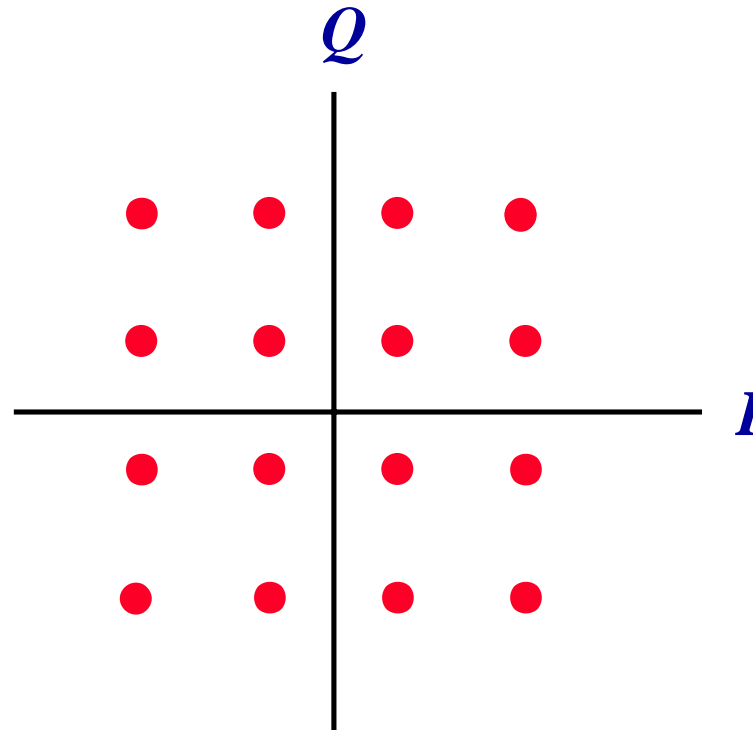


<i>M</i>	2	4	8	16	32	64
η_b	0.5	1	1.5	2	2.5	3
E_b/N_0	10.5	10.5	14	18.5	23.4	28.5



Other modulation schemes

M-ary QAM:



<i>M</i>	4	16	64	256	1024	4096
η_b	1	2	3	4	5	6
E_b/N_0	10.5	15	18.5	24	28	33.5



Digital transmission chain

Information bits

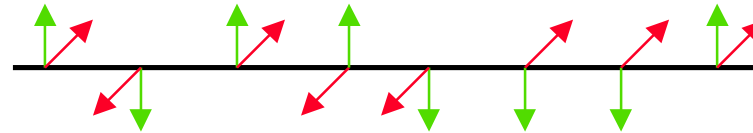
011000110001101101110010



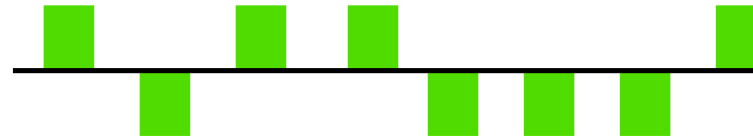
Symbol mapping

s_1 s_2 s_3 s_4 s_5 s_6 s_7 s_8

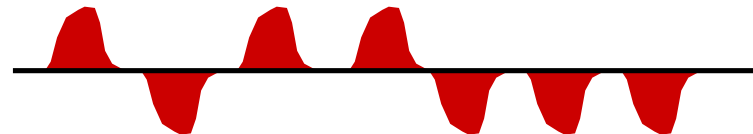
I/Q mapping



Line coding



Pulse Shaping



RF upconversion

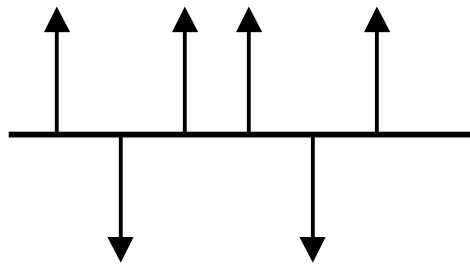


Line coding

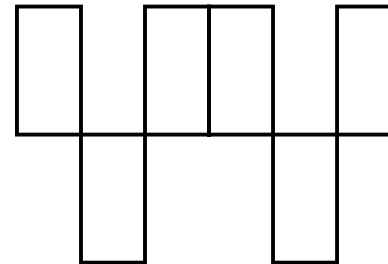
impulse train

→

pulse train



→



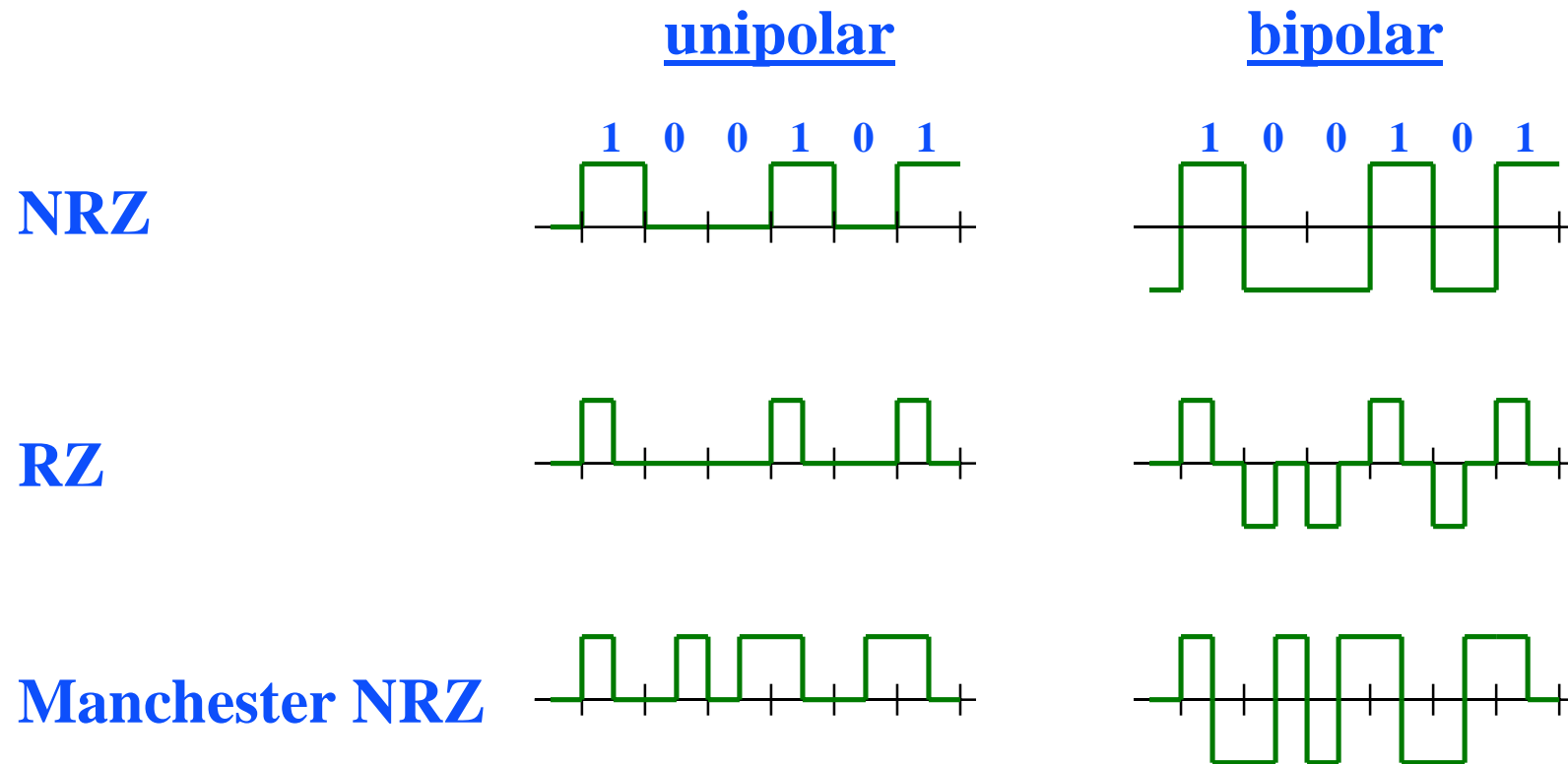
- Spectral widening
- bit synchronization
- DC component

- unipolar
- bipolar

- return-to-zero (RZ)
- non-return-to-zero (NRZ)
- Manchester



Line coding formats



Digital transmission chain

Information bits

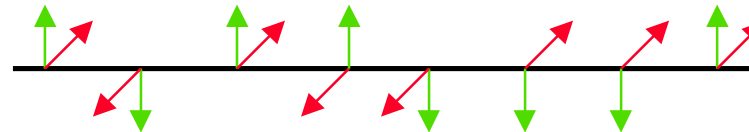
011000110001101101110010



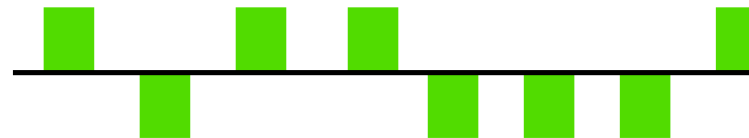
Symbol mapping

s_1 s_2 s_3 s_4 s_5 s_6 s_7 s_8

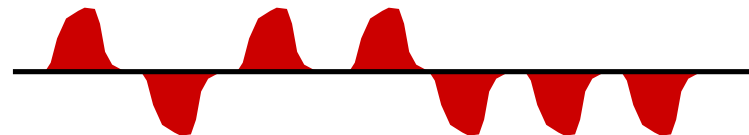
I/Q mapping



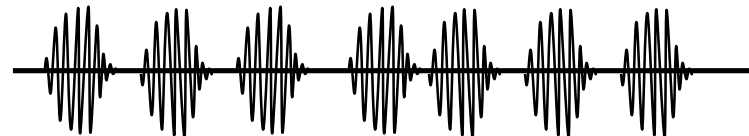
Line coding



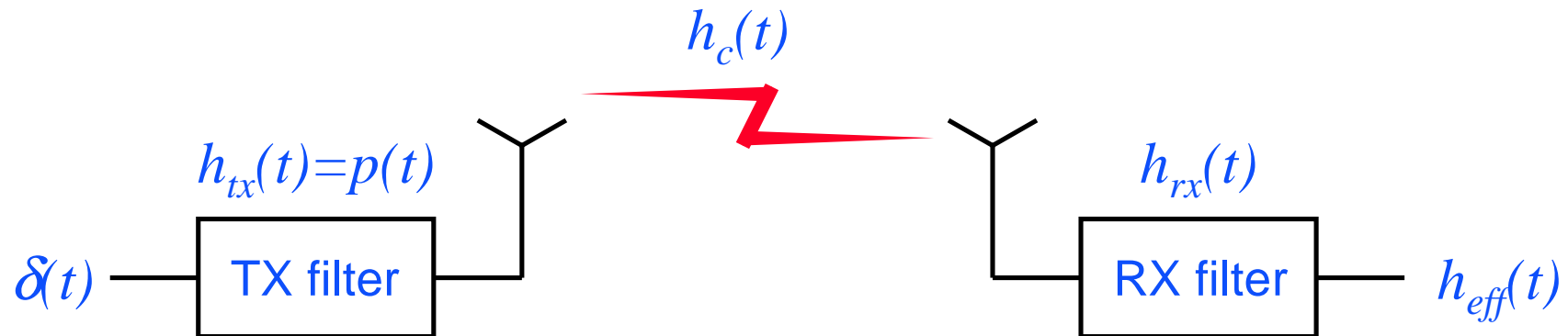
Pulse Shaping



RF upconversion



Pulse shaping

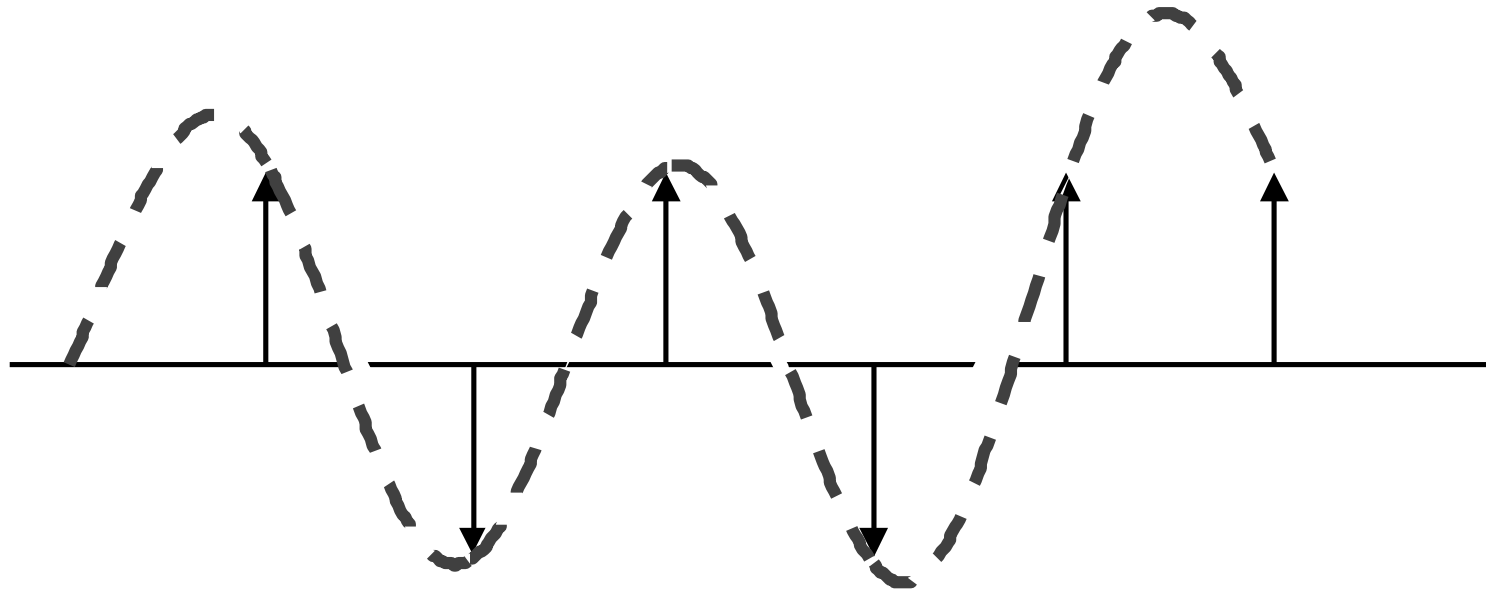


$$h_{eff}(t) = \delta(t) * h_{tx}(t) * h_c(t) * h_{rx}(t)$$

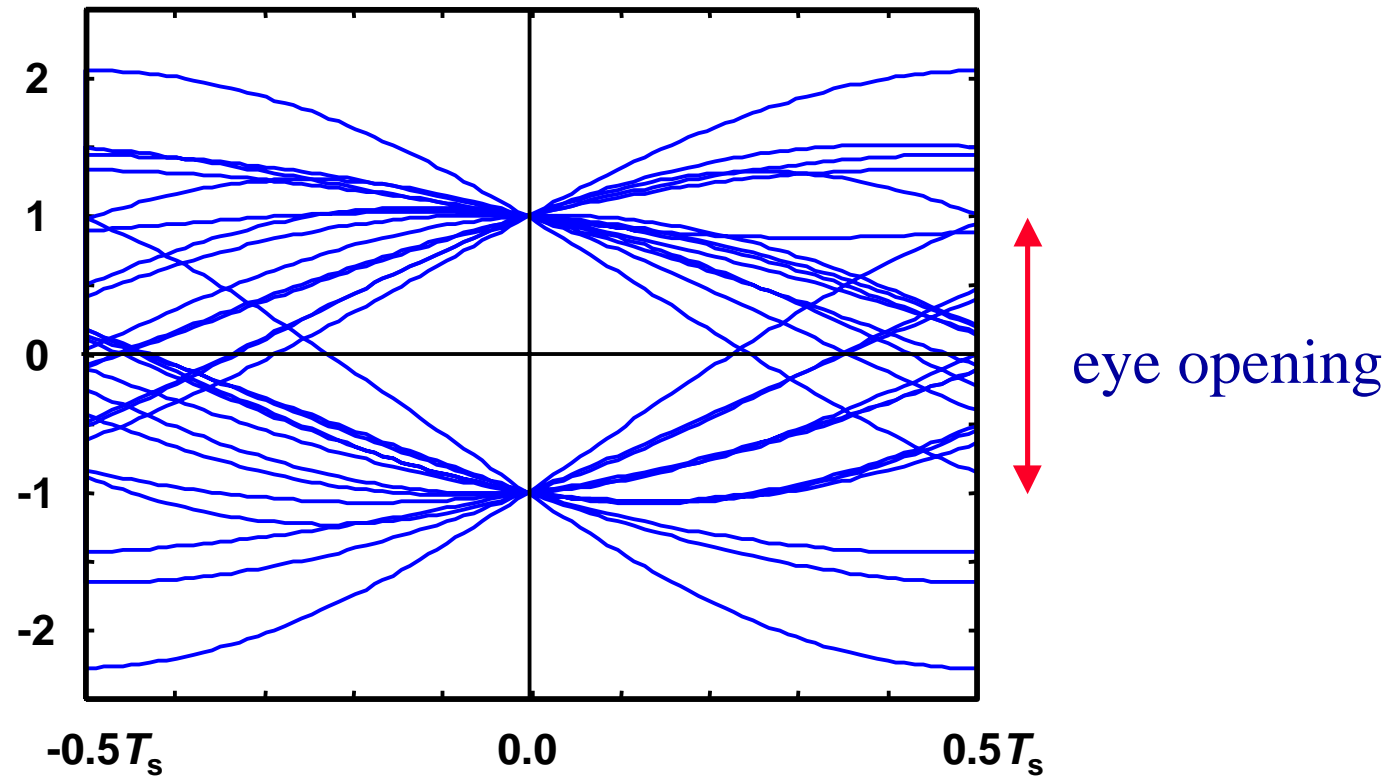
Nyquist criterion: $h_{eff}(nT_s) = \begin{cases} K & n = 0 \\ 0 & n \neq 0 \end{cases}$



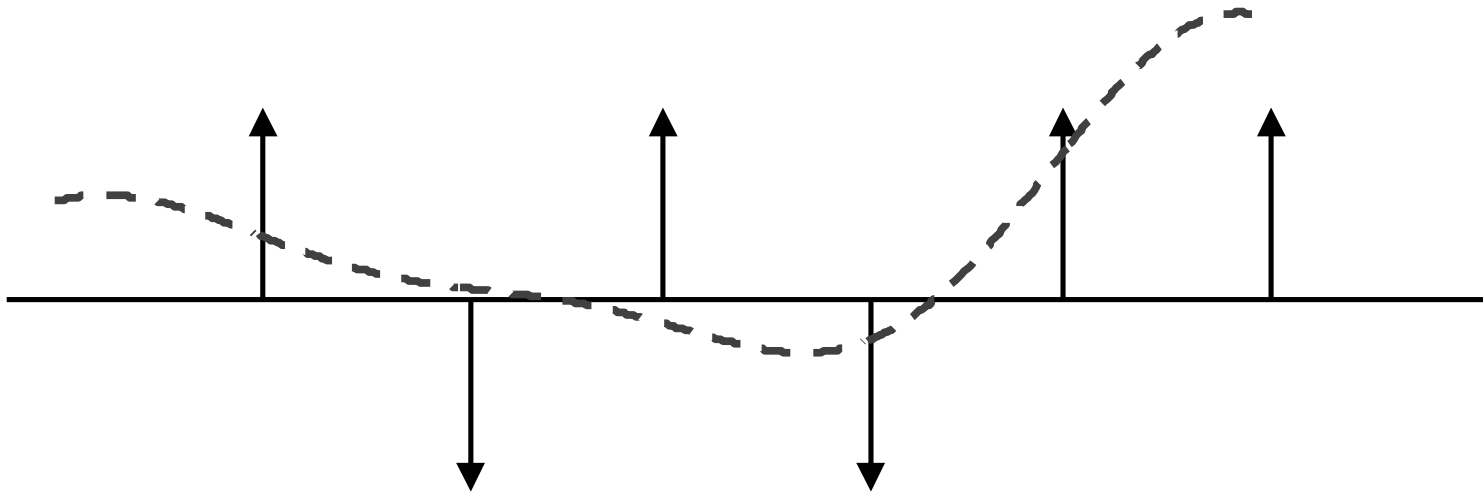
Inter-symbol interference



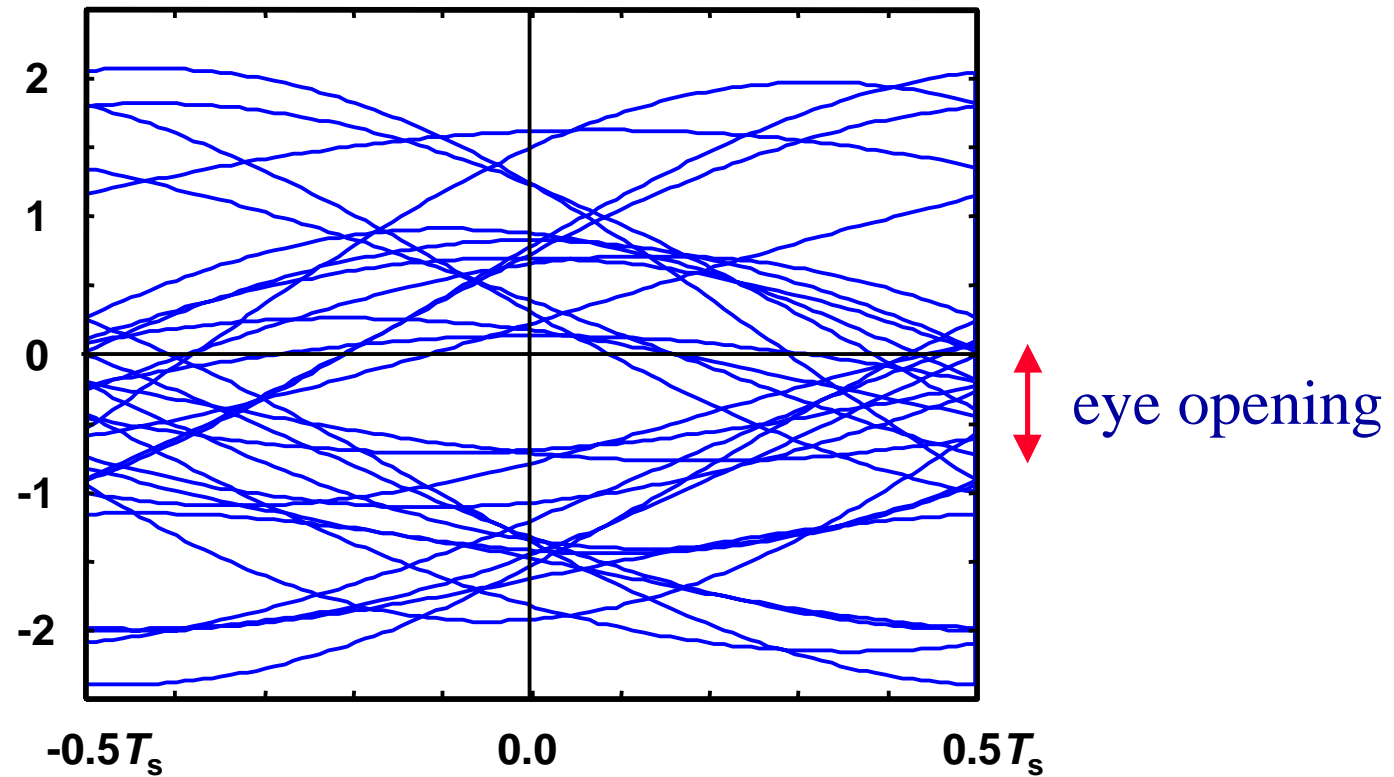
Eye diagram



Inter-symbol interference



Eye diagram



Pulse shaping

Choose optimal $h_{tx}(t)$ such that:

- spectral efficiency is optimized (minimal BW, low leakage)
- bit synchronization is facilitated
- ISI effects are minimized

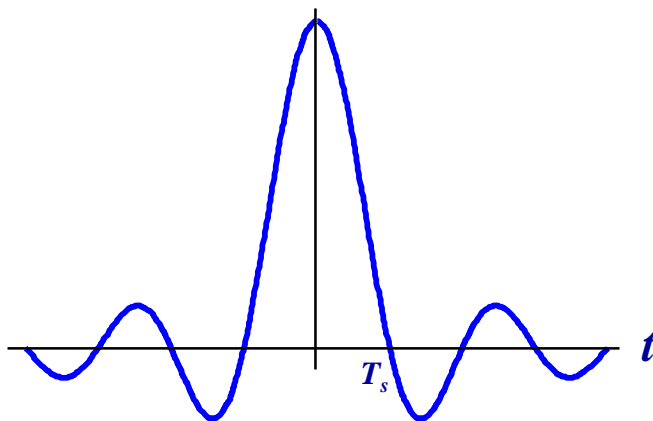
Choose optimal $h_{eff}(t)=h_{tx}(t)*h_{rx}(t)$ such that:

- bit synchronization is optimized
- ISI effects are minimized

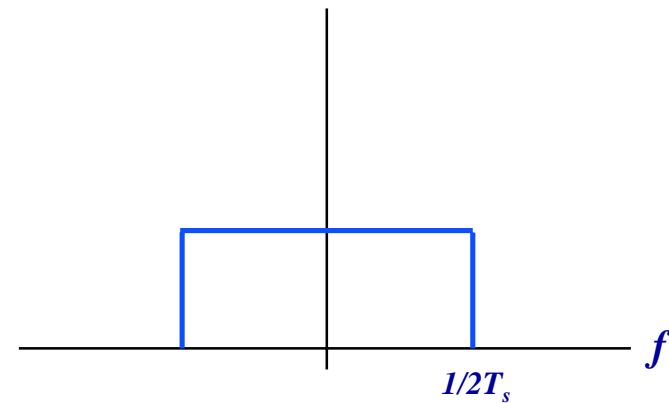


Sinc pulse

$$h_{eff}(t) = \frac{\sin(\pi t/T_s)}{(\pi t)/T_s} \quad \stackrel{F}{\longleftrightarrow} \quad H_{eff}(f) = \frac{1}{f_s} \Pi\left(\frac{f}{f_s}\right)$$



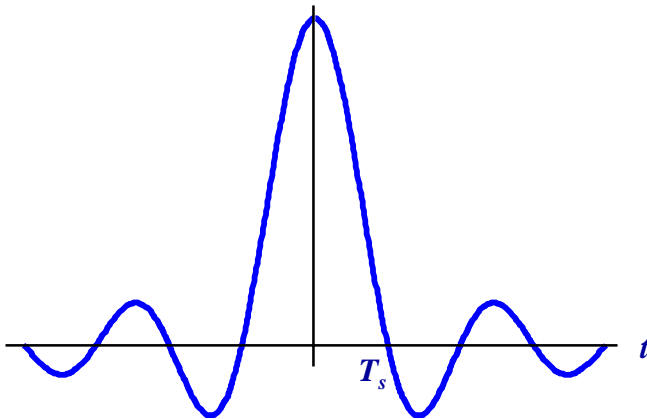
F
 \longleftrightarrow



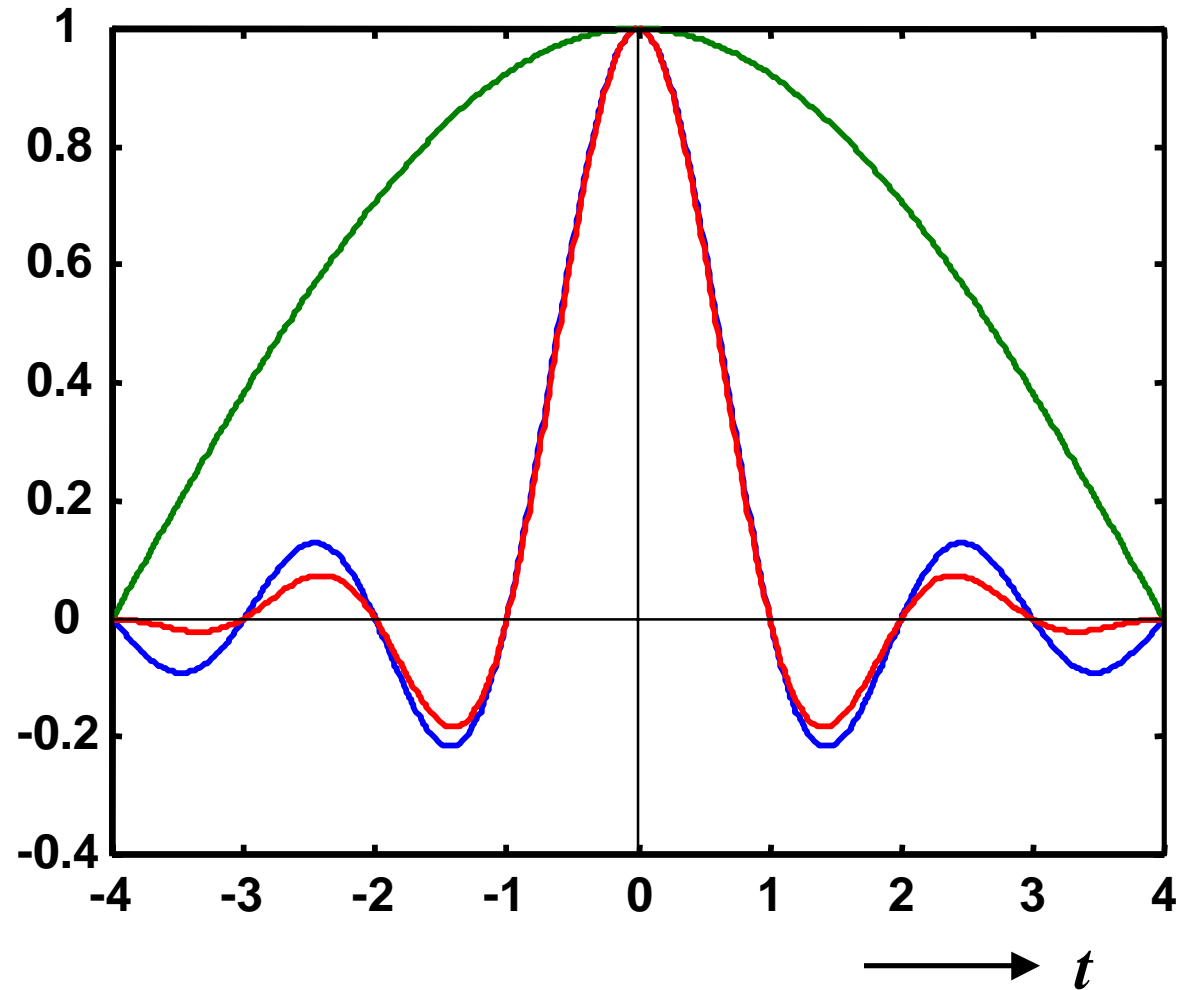
Shaping

Nyquist criterion remains satisfied for $z(t)$:

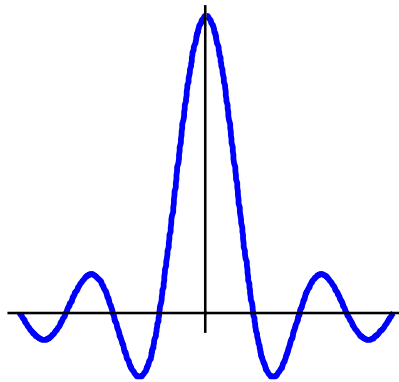
$$h_{eff}(t) = \frac{\sin(\pi t/T_s)}{(\pi t)/T_s} \bullet z(t)$$



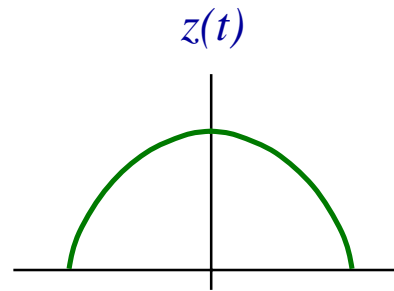
Shaping



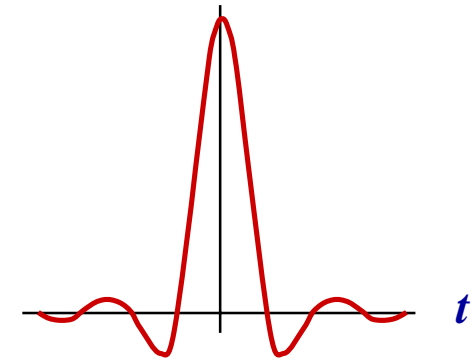
Shaping



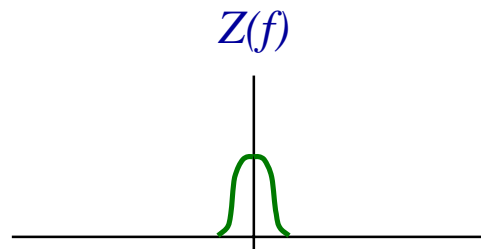
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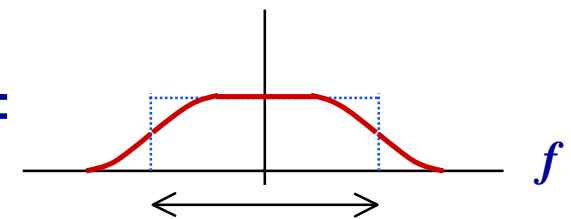
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-3dB BW



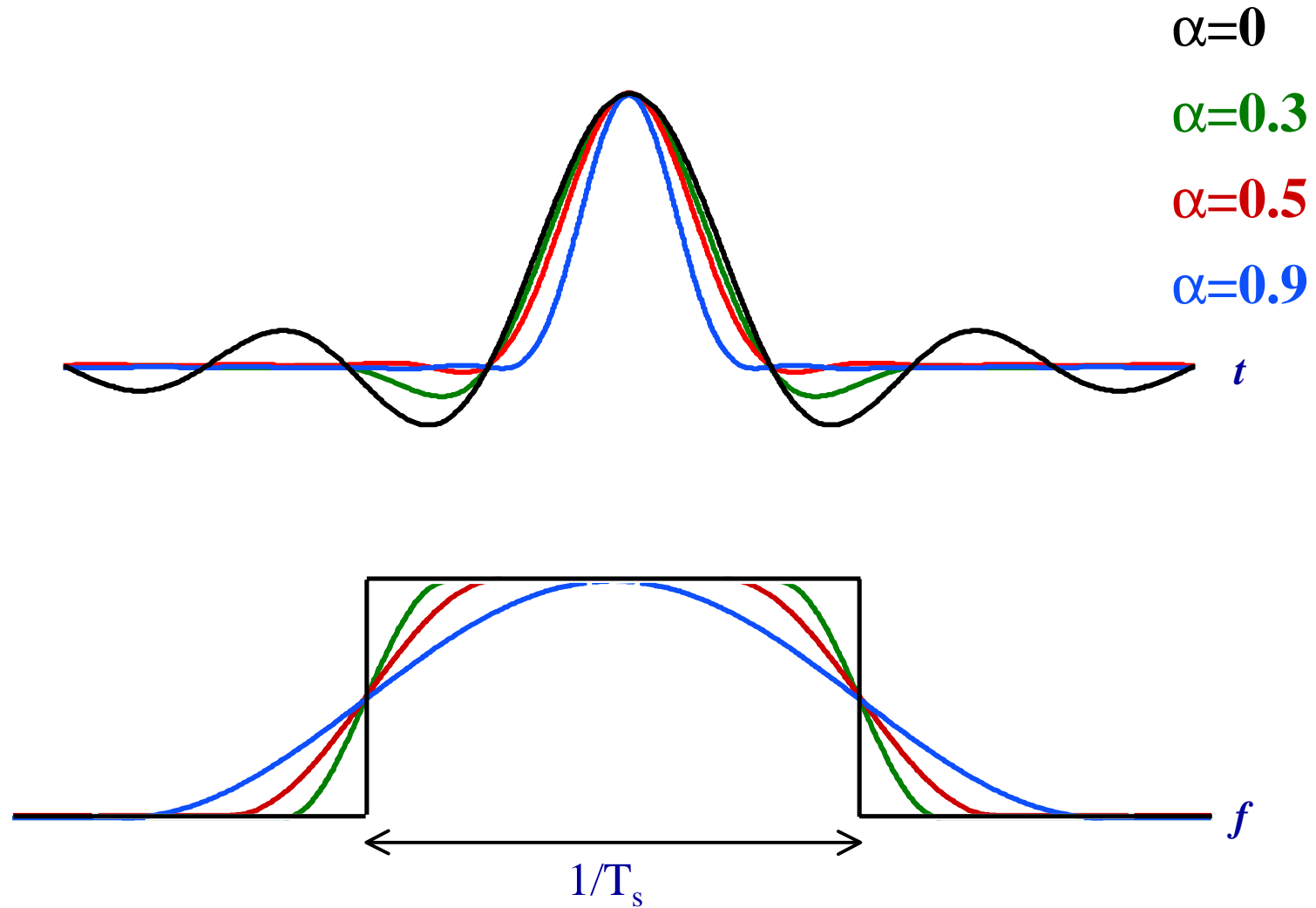
Raised cosine shaping

$$\begin{aligned} H_{\text{eff}}(f) &= T_s & 0 \leq |f| \leq (1-\alpha)/2T_s \\ &= 0 & |f| \geq (1+\alpha)/2T_s \\ &= \frac{T_s}{2} \left[1 + \cos \left(\frac{\pi T_s}{\alpha} \left\{ f - \frac{1-\alpha}{2T_s} \right\} \right) \right] & \text{rest} \end{aligned}$$

$$h_{\text{eff}}(t) = \left[\frac{\cos(2\pi\alpha t/T_s)}{1 - (4\alpha t/T_s)^2} \right] \cdot \left[\frac{\sin(\pi t/T_s)}{\pi t/T_s} \right]$$



Raised cosine shaping



RRC shaping

$$h_{eff}(t) = h_{tx}(t) * h_{rx}(t)$$

Raised Cosine

$$h_{tx}(t) = h_{rx}(t) = \text{sqrt}(h_{eff}(t))$$

Root Raised Cosine



Gaussian shaping

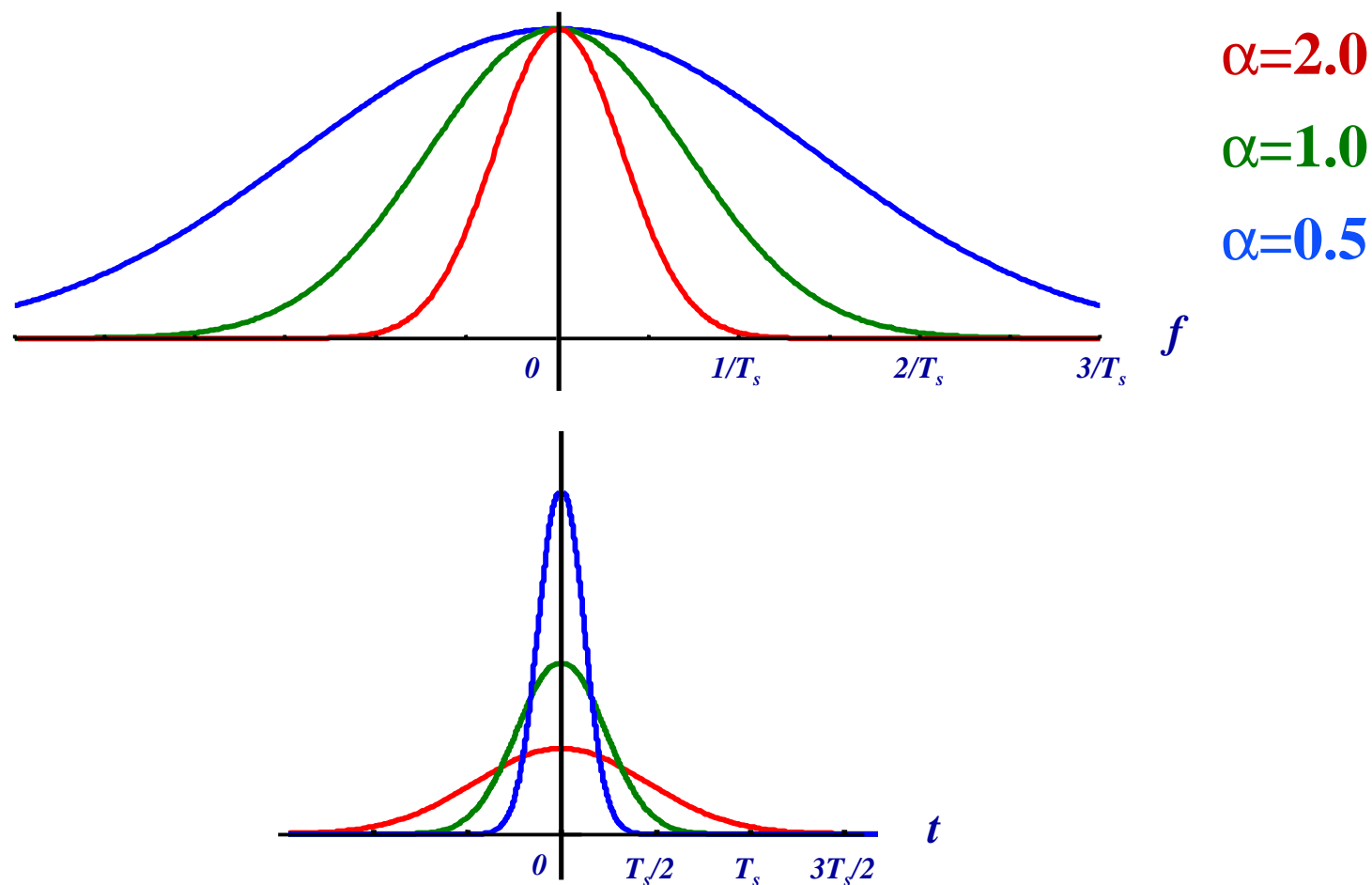
$$H_{eff}(f) = \exp(-\alpha^2 f^2 T_s^2)$$

$$h_{eff}(t) = \frac{\sqrt{\pi}}{\alpha} \exp\left(-\frac{\pi^2}{\alpha^2} \frac{t^2}{T_s^2}\right)$$

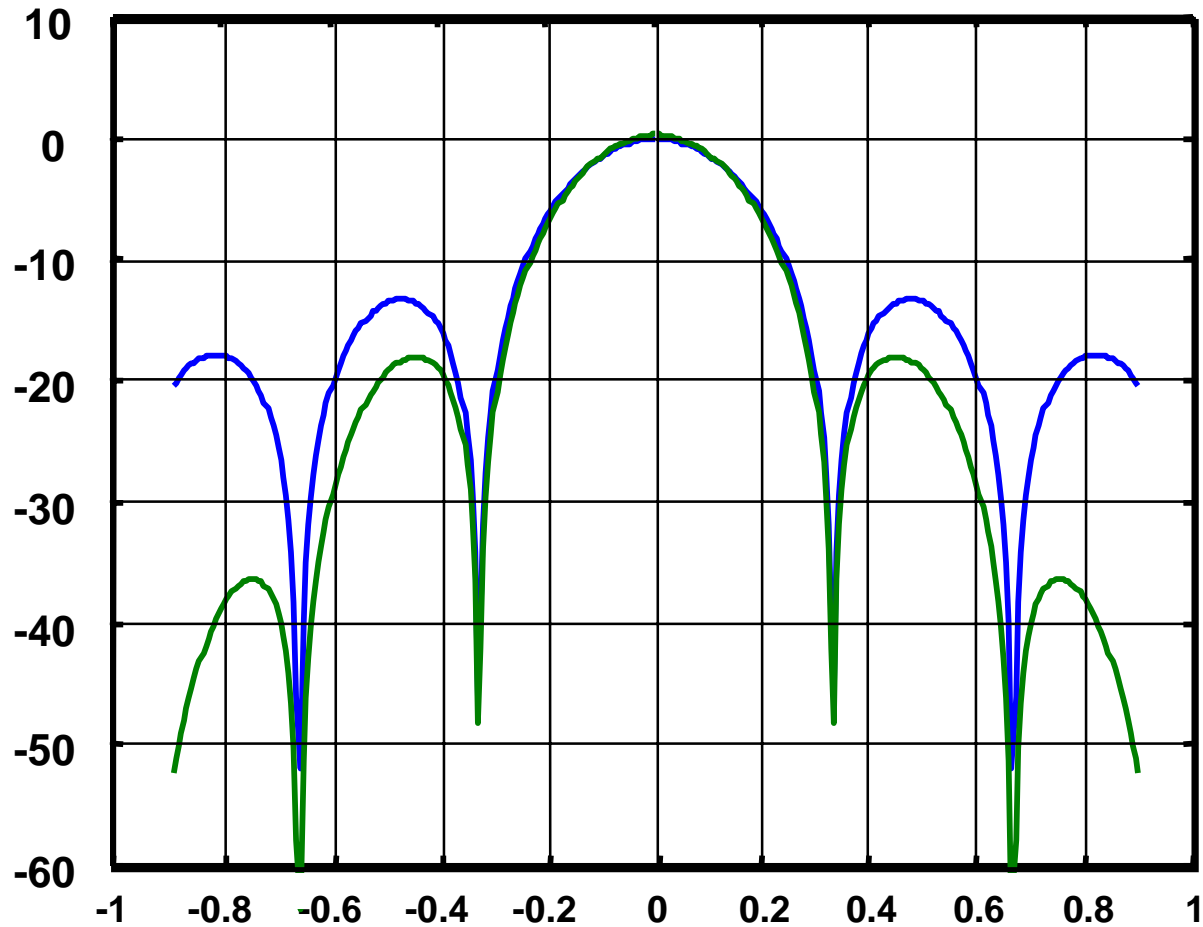
$$B_{-3dB} = \frac{\sqrt{\ln(2)/2}}{\alpha T_s}$$



Gaussian shaping



Spectral effect



Digital transmission chain

Information bits

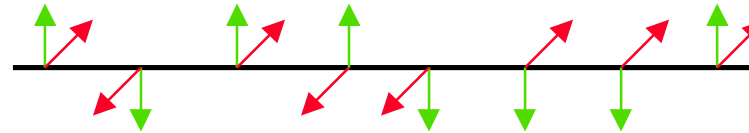
011000110001101101110010



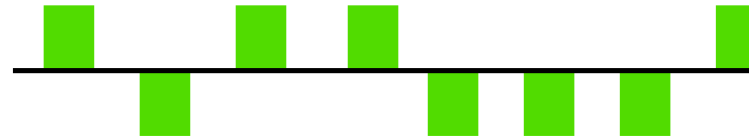
Symbol mapping

s_1 s_2 s_3 s_4 s_5 s_6 s_7 s_8

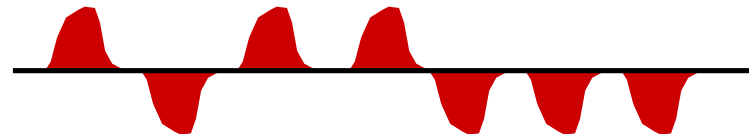
I/Q mapping



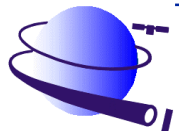
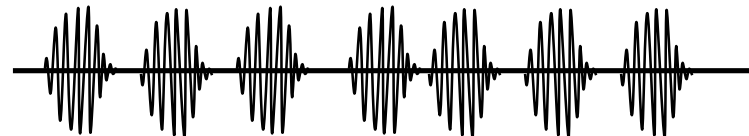
Line coding



Pulse Shaping



RF upconversion

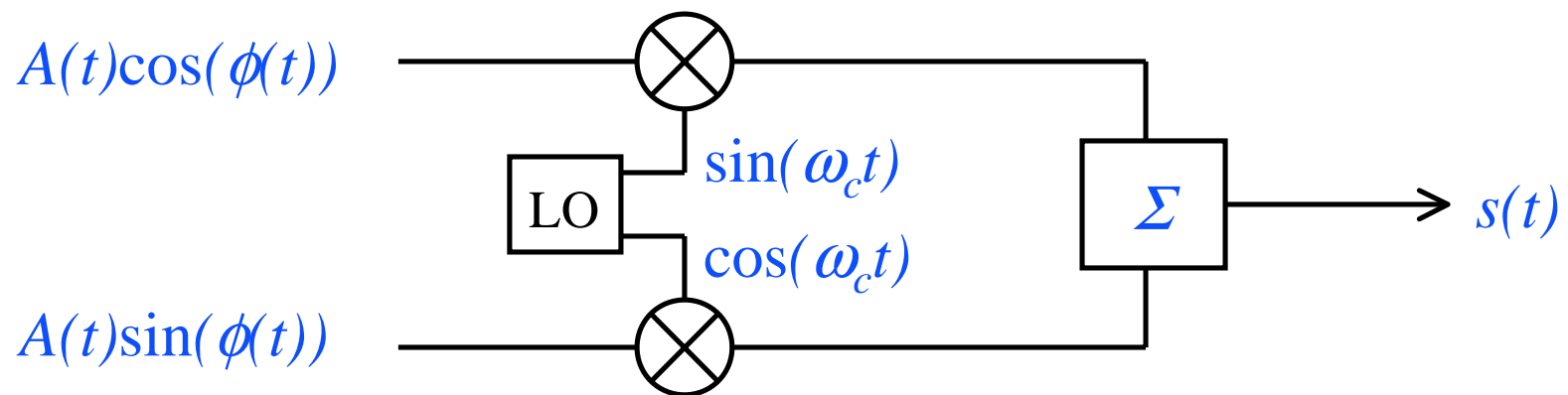


RF upconversion

$$s(t) = A(t)\cos(\omega_c t + \phi(t))$$

Via I and Q modulation:

$$s(t) = A(t)[\cos(\phi(t))\sin(\omega_c t) - \sin(\phi(t))\cos(\omega_c t)]$$



RF upconversion

$$s(t) = A(t)\cos(\omega_c t + \phi(t))$$

Via IF stage: $s_{IF}(t) = A(t)\cos(\omega_{IF}t - \phi(t))$

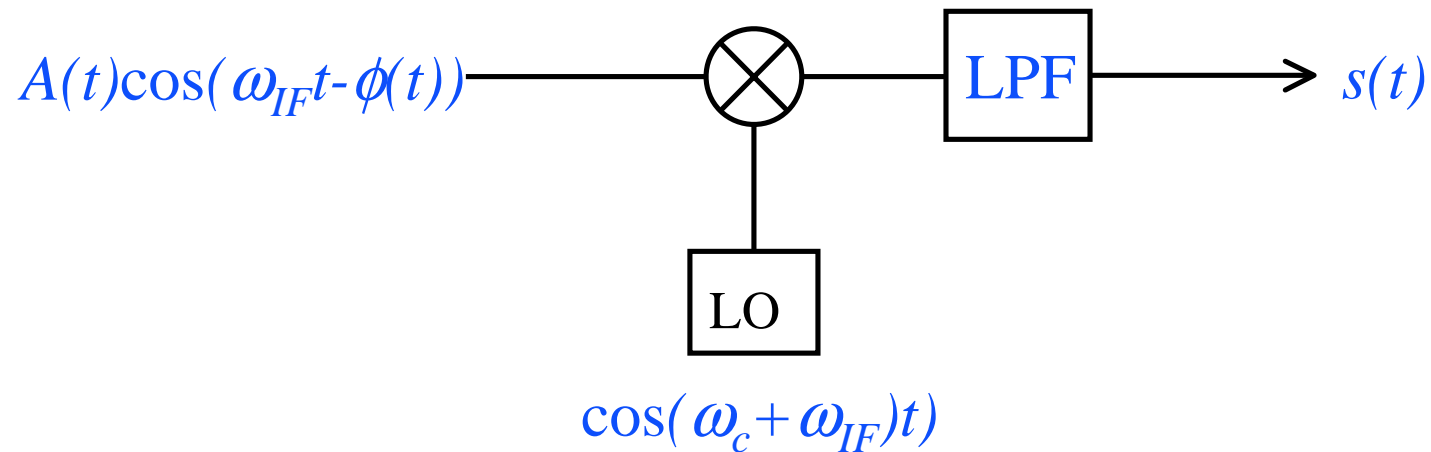
$$s(t) = LPF\{2 \cdot s_{IF}(t) \cdot \cos((\omega_c + \omega_{IF})t)\}$$

$$= LPF\{A(t)[\cos(\omega_c t + \phi(t)) + A(t)\cos((\omega_c + 2\omega_{IF})t - \phi(t))]\}$$

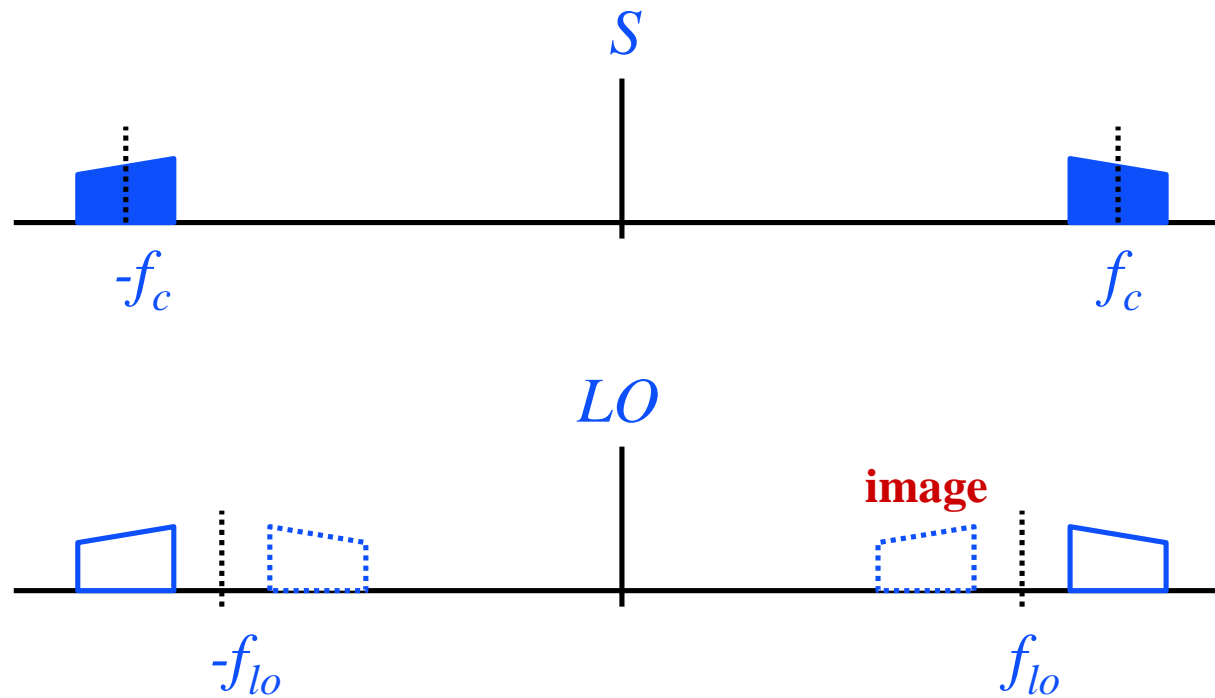


RF upconversion

Via IF stage:



RF downconversion



RF downconversion

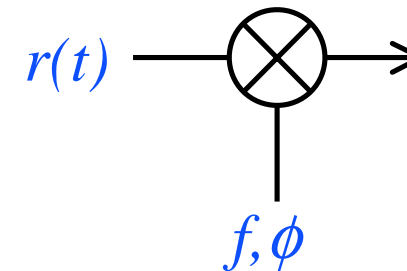
- **High IF:** $f_{lo} - f_c \gg W_{band}$
- **Low IF:** $f_{lo} - f_c \approx W_{band}$
- **Zero IF:** $f_{lo} - f_c = 0$



Coherent versus non-coherent reception

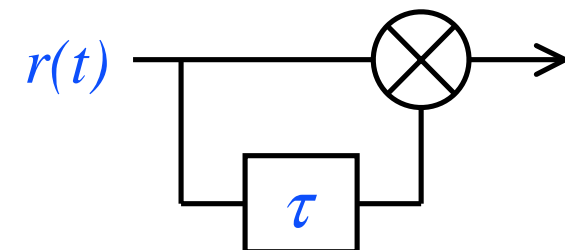
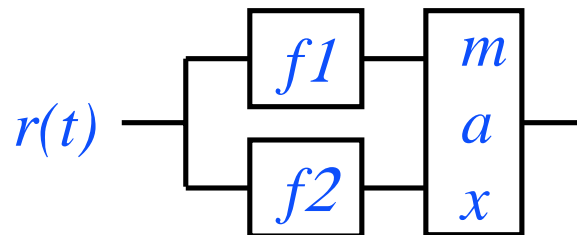
Coherent:

- phase reference
- phase and frequency are retrieved



Non-coherent:

- energy detection
- differential detection (previous symbol is reference)



FOR NEXT WEEK

- **Read:**
 - Chapter 5: §5.11**
 - Chapter 6: §6.1-6.10, 6.12-6.17 (not 6.14.2)**
- **Solve problems:**
 - Chapter 5: 5.1, 5.5, 5.6, 5.12**





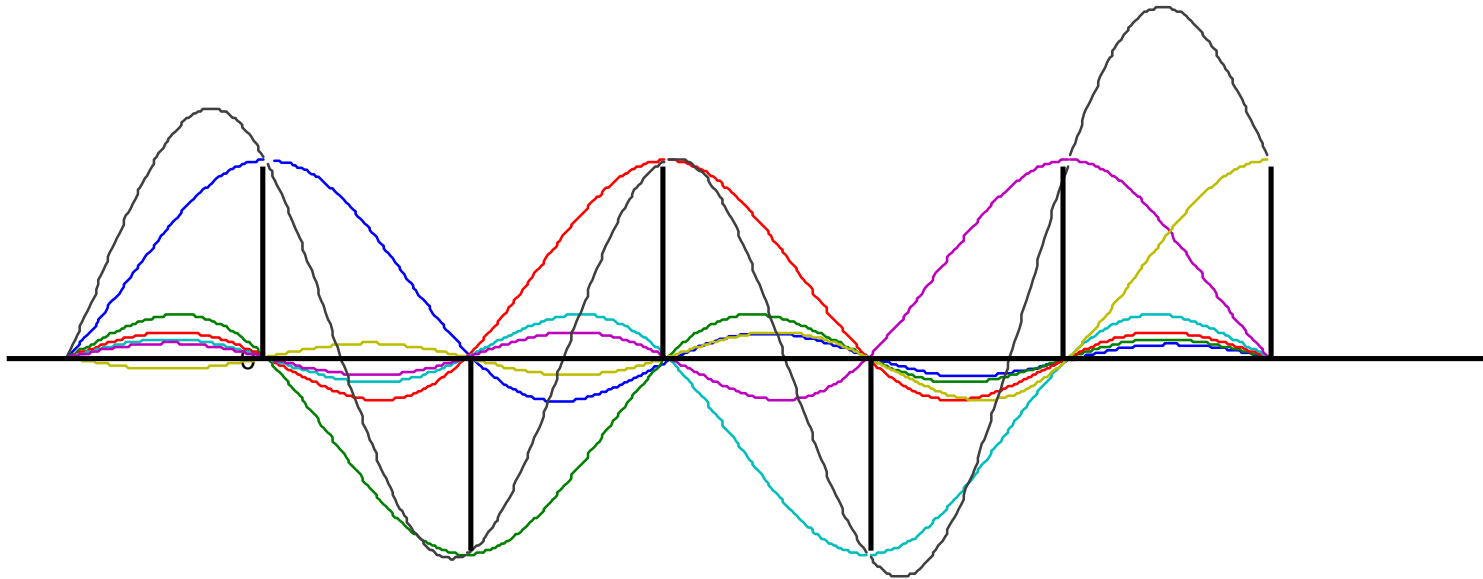
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Inter-symbol interference



Inter-symbol interference

